

[illegible]

```
RRRRRRRR  MM      MM  SSSSSSSS  IIIIII  NN      NN  TTTTTTTTTT  EEEEEEEEE  RRRRRRRR
RRRRRRRR  MM      MM  SSSSSSSS  IIIIII  NN      NN  TTTTTTTTTT  EEEEEEEEE  RRRRRRRR
RR      RR  MMMM  MMMM  SS      II      NN      NN  TT      EE      RR      RR
RR      RR  MMMM  MMMM  SS      II      NN      NN  TT      EE      RR      RR
RR      RR  MM  MM  MM  SS      II      NNNN  NN      TT      EE      RR      RR
RRRRRRRR  MM      MM  SSSSSS  II      NN  NN  NN      TT      EEEEEEE  RRRRRRRR
RRRRRRRR  MM      MM  SSSSSS  II      NN  NN  NN      TT      EEEEEEE  RRRRRRRR
RR  RR      MM      MM      SS      II      NN  NN  NN      TT      EE      RR      RR
RR  RR      MM      MM      SS      II      NN  NN  NN      TT      EE      RR      RR
RR      RR  MM      MM      SS      II      NN  NN  NN      TT      EE      RR      RR
RR      RR  MM      MM  SSSSSSSS  IIIIII  NN      NN  TT      EEEEEEEEE  RR      RR
RR      RR  MM      MM  SSSSSSSS  IIIIII  NN      NN  TT      EEEEEEEEE  RR      RR
```

```
LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```



```
0001 0 %title 'RMSINTER - Interactive Analysis Mode'
0002 0      module rmsinter (
0003 1      ident='V04-000') = begin
0004 1
0005 1
0006 1 *****
0007 1 *
0008 1 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0024 1 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0025 1 *
0026 1 *
0027 1 *****
0028 1
0029 1
0030 1 ++
0031 1 Facility:      VAX/VMS Analyze Facility, Interactive Analysis Mode
0032 1
0033 1 Abstract:      This module handles the interactive mode of analysis
0034 1                requested via the /INTERACTIVE qualifier. This mode
0035 1                allows the user to interactively peruse the structure
0036 1                of any RMS file.
0037 1
0038 1
0039 1 Environment:
0040 1
0041 1 Author: Paul C. Anagnostopoulos, Creation Date: 20 May 1981
0042 1
0043 1 Modified By:
0044 1
0045 1      V03-006 DGB0050      Donald G. Blair      08-May-1984
0046 1                Fix condition handling so ANALYZRMS returns the correct
0047 1                error status at image exit. Change condition handler
0048 1                from ANL$CONDITION_HANDLER to ANL$UNWIND_HANDLER.
0049 1
0050 1      V03-005 PCA1012      Paul C. Anagnostopoulos 6-Apr-1983
0051 1                Remove redundant cases from ANL$INTERACTIVE_DOWN, so that
0052 1                common algorithms for moving down from a structure are
0053 1                not repeated.
0054 1
0055 1      V03-004 PCA1011      Paul C. Anagnostopoulos 1-Apr-1983
0056 1                Change the message prefix to ANLRMSS, to ensure that
0057 1                message symbols are unique across all ANALYZEs. This
```

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode

D 12
16-Sep-1984 00:06:39 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:53:01 [ANALYZ.SRC]RMSINTER.B32;1

Page 2
(1)

```
: 58      0058 1 | is necessitated by the new merged message files.
: 59      0059 1 |
: 60      0060 1 |
: 61      0061 1 | V03-003 PCA1007      Paul C. Anagnostopoulos 10 Feb 1983
: 62      0062 1 |      Needed to make a small change to the way deleted primary
: 63      0063 1 |      data records were detected in prologue 3 files. This
: 64      0064 1 |      change was necessitated by recovery unit enhancements.
: 65      0065 1 |
: 66      0066 1 | V03-002 PCA1001      Paul C. Anagnostopoulos 12-Oct-1982
: 67      0067 1 |      Add code to support SDR records for prologue 3 indexed
: 68      0068 1 |      files.
: 69      0069 1 |
: 70      0070 1 | V03-001 PCA0010      Paul Anagnostopoulos      16-Mar-1982
: 71      0071 1 |      Fix the code that goes down into the buckets of a
: 72      0072 1 |      relative file. There may not be any.
```



```

: 74      0073 1 %sbttl 'Module Declarations'
: 75      0074 1
: 76      0075 1   Libraries and Requires:
: 77      0076 1
: 78      0077 1
: 79      0078 1   library 'lib';
: 80      0079 1   library 'tpamac';
: 81      0080 1   require 'rmsreq';
: 82      0589 1
: 83      0590 1
: 84      0591 1   Table of Contents:
: 85      0592 1
: 86      0593 1
: 87      0594 1   forward routine
: 88      0595 1       anl$interactive_mode: novalue,
: 89      0596 1       anl$interactive_driver: novalue,
: 90      0597 1       anl$interactive_command: novalue,
: 91      0598 1       anl$interactive_display: novalue,
: 92      0599 1       anl$interactive_down,
: 93      0600 1       anl$interactive_dump: novalue,
: 94      0601 1       anl$interactive_help: novalue;
: 95      0602 1
: 96      0603 1
: 97      0604 1   External References:
: 98      0605 1
: 99      0606 1
100      0607 1   external routine
101      0608 1       anl$area_descriptor,
102      0609 1       anl$bucket,
103      0610 1       anl$2bucket_header,
104      0611 1       anl$3bucket_header,
105      0612 1       anl$3format_data_bytes,
106      0613 1       anl$format_file_attributes,
107      0614 1       anl$format_file_header,
108      0615 1       anl$format_hex,
109      0616 1       anl$format_line,
110      0617 1       anl$format_skip,
111      0618 1       anl$idx_prolog,
112      0619 1       anl$unwind_handler,
113      0620 1       anl$2index_record,
114      0621 1       anl$3index_record,
115      0622 1       anl$internalize_number,
116      0623 1       anl$key_descriptor,
117      0624 1       anl$open_next_rms_file,
118      0625 1       anl$prepare_report_file,
119      0626 1       anl$2primary_data_record,
120      0627 1       anl$3primary_data_record,
121      0628 1       anl$3reclaimed_bucket_header,
122      0629 1       anl$rel_cell,
123      0630 1       anl$rel_prolog,
124      0631 1       anl$seq_data_record,
125      0632 1       anl$2sidr_pointer,
126      0633 1       anl$3sidr_pointer,
127      0634 1       anl$2sidr_record,
128      0635 1       anl$3sidr_record,
: 129      0636 1       cli$get_value: addressing_mode(general),
: 130      0637 1       lbr$output_help: addressing_mode(general),
```

```
: 131      0638 1      lib$establish: addressing_mode(general),
: 132      0639 1      lib$get_input: addressing_mode(general),
: 133      0640 1      lib$put_output: addressing_mode(general),
: 134      0641 1      lib$tparse: addressing_mode(general),
: 135      0642 1      str$upcase: addressing_mode(general);
: 136      0643 1
: 137      0644 1      external literal
: 138      0645 1          lib$_syntaxerr;
: 139      0646 1
: 140      0647 1      external
: 141      0648 1          anl$gl_fat: ref block[,byte],
: 142      0649 1          anl$gw_prolog: word;
: 143      0650 1
: 144      0651 1      !
: 145      0652 1      ! Macro Definitions:
: 146      0653 1      !
: 147      0654 1      ! The following macro is simply a shorthand:
: 148      0655 1
: 149      0656 1      macro text[] = uplit byte (%ascic %remaining) %;
```



```
151 0657 1 |
152 0658 1 | Own Variables:
153 0659 1 |
154 0660 1 | The following two tables control the interactive perusal of a file by
155 0661 1 | describing the hierarchical structure of the three RMS file types.
156 0662 1 |
157 0663 1 | The first table describes each of the structures in an RMS file.
158 0664 1 | For our purposes, a structure is basically defined as any context in
159 0665 1 | which we are able to discretely display an identifiable piece of a file.
160 0666 1 | Examples are the RMS file attribute area or a indexed file key descriptor.
161 0667 1 | THE INDICES OF ENTRIES IN THIS TABLE ARE USED IN THE BSD AS THE
162 0668 1 | STRUCTURE TYPE INDICATOR.
163 0669 1 |
164 0670 1 | There is a vector of four items for each table entry, as follows:
165 0671 1 | 0) The number of a routine that can effect the display
166 0672 1 | of this structure (routines reside in ANLSINTERACTIVE_DISPLAY).
167 0673 1 | 1-3) A list of 0-3 indices into the PATH_TABLE. This list
168 0674 1 | defines the ways in which you can go down from this structure.
169 0675 1 |
170 0676 1 | structure matrix[i,j; n] =
171 0677 1 | [n*4]
172 0678 1 | (matrix+(i*4+j))<0,8,0>;
173 0679 1 |
174 0680 1 | own
175 0681 1 | structure_table: matrix[35] initial(byte (
176 0682 1 | 0,0,0,0,
177 0683 1 | 1, 1,0,0,
178 0684 1 | 2, 2,0,0,
179 0685 1 | 3, 0,0,0,
180 0686 1 | 4, 3,0,0,
181 0687 1 | 5, 4,0,0,
182 0688 1 | 6, 0,0,0,
183 0689 1 | 7, 5,6,0,
184 0690 1 | 8, 23,0,0,
185 0691 1 | 9, 7,8,0,
186 0692 1 | 10, 9,0,0,
187 0693 1 | 11, 9,0,0,
188 0694 1 | 12, 11,0,0,
189 0695 1 | 13, 14,0,0,
190 0696 1 | 14, 10,0,0,
191 0697 1 | 15, 10,0,0,
192 0698 1 | 16, 12,13,0,
193 0699 1 | 17, 0,0,0,
194 0700 1 | 18, 15,0,0,
195 0701 1 | 19, 0,0,0,
196 0702 1 | 20, 16,0,0,
197 0703 1 | 21, 16,0,0,
198 0704 1 | 22, 18,0,0,
199 0705 1 | 23, 21,0,0,
200 0706 1 | 24, 17,0,0,
201 0707 1 | 25, 17,0,0,
202 0708 1 | 26, 19,20,0,
203 0709 1 | 27, 0,0,0,
204 0710 1 | 28, 22,0,0,
205 0711 1 | 29, 0,0,0,
206 0712 1 | 30, 0,0,0,
207 0713 1 | ));
```

0	- unused
1	- File header
2	- RMS attributes
3	- Seq rec
4	- Rel prolog
5	- Rel bkts
6	- Rel cells
7	- Idx prolog
8	- Idx area descriptor
9	- Idx key descriptor
10	- 2Idx primary index bkt
11	- 2Idx secondary index bkt
12	- 2Idx primary data bkt
13	- 2Idx SDR bkt
14	- 2Idx primary index rec
15	- 2Idx secondary index rec
16	- 2Idx primary data rec
17	- 2Idx actual data bytes
18	- 2Idx SDR rec
19	- 2Idx SDR pointer
20	- 3Idx primary index bkt
21	- 3Idx secondary index bkt
22	- 3Idx primary data bkt
23	- 3Idx SDR bkt
24	- 3Idx primary index rec
25	- 3Idx secondary index rec
26	- 3Idx primary data rec
27	- 3Idx actual data bytes
28	- 3Idx SDR rec
29	- 3Idx SDR pointer
30	- Idx reclaimed bkt

```
208 0714 1
209 0715 1
210 0716 1 ! This second table contains an entry for each downward path in the file
211 0717 1 ! structure. A downward path is a method for descending from a given
212 0718 1 ! structure in the file down deeper to a new structure in the file.
213 0719 1 ! An example is the pointer from an index entry to its associated data
214 0720 1 ! bucket.
215 0721 1
216 0722 1 ! Each entry in the table contains four items, as follows:
217 0723 1 ! 0) The symbolic name of the path.
218 0724 1 ! 1) A short description of the path.
219 0725 1 ! 2) The number of the routine that can effect the downward
220 0726 1 ! movement (routines are in ANLSINTERACTIVE_DOWN).
221 0727 1 ! 3) The number of the entry in the STRUCTURE_TABLE that
222 0728 1 ! describes where you end up when you go down.
223 0729 1 ! If zero, the value is computed in ANLSINTERACTIVE_DOWN.
224 0730 1
225 0731 1 field path_fields = set
226 0732 1 ! path_name = [0,0,32,0],
227 0733 1 ! path_text = [4,0,32,0],
228 0734 1 ! path_routine = [8,0, 8,0],
229 0735 1 ! path_result = [9,0, 8,0]
230 0736 1 tes;
231 0737 1
232 0738 1 own
233 0739 1 path_table: blockvector[25,10,byte] field(path_fields) initial(
234 0740 1 0, 0, byte(0,0), unused
235 0741 1 text('ATTRIBUTES'), text('RMS file attribute area'), byte(1,2), 1
236 0742 1 text('BLOCKS'), text('Depends on file organization'), byte(2,0), 2
237 0743 1 text('BUCKETS'), text('Data buckets'), byte(3,5), 3
238 0744 1 text('CELLS'), text('Record cells'), byte(4,6), 4
239 0745 1 text('AREAS'), text('Area descriptors'), byte(5,8), 5
240 0746 1 text('KEYS'), text('Key descriptors'), byte(6,9), 6
241 0747 1 text('INDEX'), text('Root index bucket'), byte(7,0), 7
242 0748 1 text('DATA'), text('Data buckets'), byte(8,0), 8
243 0749 1 text('RECORDS'), text('Index records'), byte(9,0), 9
244 0750 1 text('DEEPER'), text('Index or data buckets'), byte(10,0), 10
245 0751 1 text('RECORDS'), text('Primary data records'), byte(11,16), 11
246 0752 1 text('BYTES'), text('Actual data record bytes'), byte(12,17), 12
247 0753 1 text('RRV'), text('RRV data bucket'), byte(13,12), 13
248 0754 1 text('SIDRS'), text('SIDR record'), byte(14,18), 14
249 0755 1 text('POINTER'), text('Record pointer'), byte(15,19), 15
250 0756 1 text('RECORDS'), text('Index records'), byte(16,0), 16
251 0757 1 text('DEEPER'), text('Index or data buckets'), byte(17,0), 17
252 0758 1 text('RECORDS'), text('Primary data records'), byte(11,26), 18
253 0759 1 text('BYTES'), text('Actual data record bytes'), byte(18,27), 19
254 0760 1 text('RRV'), text('RRV data bucket'), byte(19,22), 20
255 0761 1 text('SIDRS'), text('SIDR record'), byte(14,28), 21
256 0762 1 text('POINTER'), text('Record pointer'), byte(21,29), 22
257 0763 1 text('RECLAIMED'), text('Reclaimed buckets'), byte(22,30), 23
258 0764 1 );
259 0765 1
260 0766 1 ! The hierarchical perusal of the file will be controlled by three stacks
261 0767 1 ! of BSDs. FIRST_STACK contains BSDs that describe the first structure
262 0768 1 ! that we encountered on a given level when we went down to it.
263 0769 1 ! CURRENT_STACK describes the current structure on a given level.
264 0770 1 ! NEXT_STACK describes the next structure that we will encounter on a
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
Module Declarations

1 12
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 7
(3)

```
: 265      0771 1 : given level.
: 266      0772 1
: 267      0773 1 literal
: 268      0774 1      stack_size = 32;
: 269      0775 1 own
: 270      0776 1      top: signed long initial(0),
: 271      0777 1      first_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 272      0778 1      current_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 273      0779 1      next_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),
: 274      0780 1      key_level: long;
```

```
276 0781 1 %sbttl 'ANL$INTERACTIVE_MODE - Control Interactive Mode Analysis'
277 0782 1 ++
278 0783 1 Functional Description:
279 0784 1 This routine is the controlling routine for /INTERACTIVE mode
280 0785 1 analysis. We allow the user to analyze the file specified
281 0786 1 on the command line.
282 0787 1
283 0788 1 Formal Parameters:
284 0789 1 none
285 0790 1
286 0791 1 Implicit Inputs:
287 0792 1 global data
288 0793 1
289 0794 1 Implicit Outputs:
290 0795 1 global data
291 0796 1
292 0797 1 Returned Value:
293 0798 1 none
294 0799 1
295 0800 1 Side Effects:
296 0801 1
297 0802 1 --
298 0803 1
299 0804 1
300 0805 2 global routine anl$interactive_mode: novalue = begin
301 0806 2
302 0807 2 local
303 0808 2 status;
304 0809 2
305 0810 2
306 0811 2 ! Begin by opening the file to be analyzed. If the user blew it, just quit.
307 0812 2
308 0813 2 begin
309 0814 2 local
310 0815 2 local_described_buffer(resultant_file_spec,nam$c_maxrss);
311 0816 2
312 0817 2 if not anl$open_next_rms_file(resultant_file_spec) then
313 0818 2 return;
314 0819 2
315 0820 2 ! Now we can prepare the report file to receive a transcript of the session.
316 0821 2
317 0822 2 anl$prepare_report_file(anlrms$_interhdg,resultant_file_spec);
318 0823 2 end;
319 0824 2
320 0825 2 ! Interactively analyze the file.
321 0826 2
322 0827 2 anl$interactive_driver();
323 0828 2
324 0829 2 return;
325 0830 2
326 0831 1 end;
```

```
.TITLE RMSINTER RMSINTER - Interactive Analysis Mode
.IDENT \V04-000\
.PSECT $PLITS,NOWRT,NOEXE,2
```


69	72	74	74	53	45	54	55	42	49	52	54	54	41	0A	00000	P.AAA:	.ASCII	<10>\ATTRIBUTES\
				61	20	65	6C	69	66	20	53	4D	52	17	0000B	P.AAB:	.ASCII	<23>\RMS file attribute area\
						61	65	72	61	20	65	74	75	62	0001A			
6C	69	66	20	6E	6F	20	73	64	6E	65	70	65	44	1C	00023	P.AAC:	.ASCII	<6>\BLOCKS\
	6E	6F	69	74	61	7A	69	6E	61	67	72	6F	20	65	0002A	P.AAD:	.ASCII	<28>\Depends on file organization\
		73	74	65	6B	63	75	62	20	61	74	61	44	0C	00039			
							53	54	45	4B	43	55	42	07	00047	P.AAE:	.ASCII	<7>\BUCKETS\
		73	6C	6C	65	63	20	64	72	6F	63	65	52	0C	0004F	P.AAF:	.ASCII	<12>\Data buckets\
							53	4C	4C	45	43	05			0005C	P.AAG:	.ASCII	<5>\CELLS\
6F	74	70	69	72	63	73	65	64	20	61	65	72	41	05	00062	P.AAH:	.ASCII	<12>\Record cells\
										53	41	45	52	41	0006F	P.AAI:	.ASCII	<5>\AREAS\
										61	65	72	41	10	00075	P.AAJ:	.ASCII	<16>\Area descriptors\
													73	72	00084			
72	6F	74	70	69	72	63	73	65	64	20	79	65	4B	0F	00086	P.AAK:	.ASCII	<4>\KEYS\
															0008B	P.AAL:	.ASCII	<15>\Key descriptors\
															0009A			
63	75	62	20	78	65	64	6E	69	58	45	44	4E	49	05	0009B	P.AAM:	.ASCII	<5>\INDEX\
									20	74	6F	6F	52	11	000A1	P.AAN:	.ASCII	<17>\Root index bucket\
															000B0			
		73	74	65	6B	63	75	62	20	61	74	61	44	0C	000B3	P.AAO:	.ASCII	<4>\DATA\
															000B8	P.AAP:	.ASCII	<12>\Data buckets\
	73	64	72	6F	63	65	72	20	78	65	64	6E	49	0D	000C5	P.AAQ:	.ASCII	<7>\RECORDS\
															000CD	P.AAR:	.ASCII	<13>\Index records\
20	61	74	61	64	20	72	6F	20	78	65	64	6E	49	15	000DB	P.AAS:	.ASCII	<6>\DEEPER\
															000E2	P.AAT:	.ASCII	<21>\Index or data buckets\
															000F1			
72	20	61	74	61	64	20	79	72	61	6D	69	72	50	14	000F8	P.AAU:	.ASCII	<7>\RECORDS\
															00100	P.AAV:	.ASCII	<20>\Primary data records\
															0010F			
65	72	20	61	74	61	64	20	6C	61	75	74	63	41	18	00115	P.AAW:	.ASCII	<5>\BYTES\
															0011B	P.AAX:	.ASCII	<24>\Actual data record bytes\
															0012A			
65	6B	63	75	62	20	61	74	61	64	20	56	52	52	03	00134	P.AAY:	.ASCII	<3>\RRV\
															00138	P.AAZ:	.ASCII	<15>\RRV data bucket\
															00147			
															00148	P.ABA:	.ASCII	<5>\SIDRS\
															0014E	P.ABB:	.ASCII	<11>\SIDR record\
72	65	74	6E	69	6F	70	20	64	72	6F	63	65	52	0E	0015A	P.ABC:	.ASCII	<7>\POINTER\
															00162	P.ABD:	.ASCII	<14>\Record pointer\
															00171	P.ABE:	.ASCII	<7>\RECORDS\
	73	64	72	6F	63	65	72	20	78	65	64	6E	49	0D	00179	P.ABF:	.ASCII	<13>\Index records\
															00187	P.ABG:	.ASCII	<6>\DEEPER\
20	61	74	61	64	20	72	6F	20	78	65	64	6E	49	15	0018E	P.ABH:	.ASCII	<21>\Index or data buckets\
															0019D			
72	20	61	74	61	64	20	79	72	61	6D	69	72	50	14	001A4	P.ABI:	.ASCII	<7>\RECORDS\
															001AC	P.ABJ:	.ASCII	<20>\Primary data records\
															001BB			
65	72	20	61	74	61	64	20	6C	61	75	74	63	41	18	001C1	P.ABK:	.ASCII	<5>\BYTES\
															001C7	P.ABL:	.ASCII	<24>\Actual data record bytes\
															001D6			
65	6B	63	75	62	20	61	74	61	64	20	56	52	52	03	001E0	P.ABM:	.ASCII	<3>\RRV\
															001E4	P.ABN:	.ASCII	<15>\RRV data bucket\
															001F3			
															001F4	P.ABO:	.ASCII	<5>\SIDRS\
															001FA	P.ABP:	.ASCII	<11>\SIDR record\
															00206	P.ABQ:	.ASCII	<7>\POINTER\

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_MODE - Control Interactive Mode

L 12

16-Sep-1984 00:06:39

VAX-11 Bliss-32 V4.0-742

Page 10

14-Sep-1984 11:53:01

[ANALYZ.SRC]RMSINTER.B32;1

(4)

72 65 74 6E 69 6F 70 20 64 72 6F 63 65 52 0E 0020E P.ABR: .ASCII <14>\Record pointer\
6B 63 75 62 20 44 45 4D 49 41 4C 43 45 52 09 0021D P.ABS: .ASCII <9>\RECLAIMED\
6C 63 65 52 11 00227 P.ABT: .ASCII <17>\Reclaimed buckets\
73 74 65 00236

.PSECT \$OWN\$,NOEXE,2

00 00 03 00 00 02 02 00 00 01 01 00 00 00 00 00000
05 07 00 00 00 06 00 00 04 05 00 00 03 04 00 0000F
0B 00 00 09 0A 00 08 07 09 00 00 17 08 00 06 0001E
00 00 0A 0E 00 00 0E 0D 00 00 0B 0C 00 00 09 0002D
00 0F 12 00 00 00 11 00 0D 0C 10 00 00 0A 0F 0003C
12 16 00 00 10 15 00 00 10 14 00 00 00 13 00 0004B
1A 00 00 11 19 00 00 11 18 00 00 15 17 00 00 0005A
00 00 00 1D 00 00 16 1C 00 00 00 1B 00 14 13 00069
00 00 00 1E 00078

STRUCTURE TABLE:

.BYTE 0, 0, 0, 0, 1, 1, 0, 0, 2, 2, 0, 0, 3, 0, -
0, 0, 4, 3, 0, 0, 5, 4, 0, 0, 6, 0, 0, 0, -
7, 5, 6, 0, 8, 23, 0, 0, 9, 7, 8, 0, 10, -
9, 0, 0, 11, 9, 0, 0, 12, 11, 0, 0, 13, -
14, 0, 0, 14, 10, 0, 0, 15, 10, 0, 0, 16, -
12, 13, 0, 17, 0, 0, 0, 18, 15, 0, 0, 19, -
0, 0, 0, 20, 16, 0, 0, 21, 16, 0, 0, 22, -
18, 0, 0, 23, 21, 0, 0, 24, 17, 0, 0, 25, -
17, 0, 0, 26, 19, 20, 0, 27, 17, 0, 0, 28, -
22, 0, 0, 29, 0, 0, 0, 30, 0, 0, 0

00000000 00000000 0007C
0008C

.BLKB
PATH_TABLE:

00000000' 00000000' 00094
00000000' 00000000' 00096
02 01 0009E
00000000' 00000000' 000A0
00 02 000A8
00000000' 00000000' 000AA
05 03 000B2
00000000' 00000000' 000B4
06 04 000BC
00000000' 00000000' 000BE
08 05 000C6
00000000' 00000000' 000C8
09 06 000D0
00000000' 00000000' 000D2
00 07 000DA
00000000' 00000000' 000DC
00 08 000E4
00000000' 00000000' 000E6
00 09 000EE
00000000' 00000000' 000F0
00 0A 000F8
00000000' 00000000' 000FA
10 0B 00102
00000000' 00000000' 00104
11 0C 0010C
00000000' 00000000' 0010E
0C 0D 00116
00000000' 00000000' 00118
12 0E 00120
00000000' 00000000' 00122
13 0F 0012A
00000000' 00000000' 0012C
00 10 00134
00000000' 00000000' 00136
00 11 0013E
00000000' 00000000' 00140

.LONG 0, 0
.BYTE 0, 0
.ADDRESS P.AAA, P.AAB
.BYTE 1, 2
.ADDRESS P.AAC, P.AAD
.BYTE 2, 0
.ADDRESS P.AAE, P.AAF
.BYTE 3, 5
.ADDRESS P.AAG, P.AAH
.BYTE 4, 6
.ADDRESS P.AAI, P.AAJ
.BYTE 5, 8
.ADDRESS P.AAK, P.AAL
.BYTE 6, 9
.ADDRESS P.AAM, P.AAN
.BYTE 7, 0
.ADDRESS P.AAO, P.AAP
.BYTE 8, 0
.ADDRESS P.AAQ, P.AAR
.BYTE 9, 0
.ADDRESS P.AAS, P.AAT
.BYTE 10, 0
.ADDRESS P.AAU, P.AAV
.BYTE 11, 16
.ADDRESS P.AAW, P.AAX
.BYTE 12, 17
.ADDRESS P.AAY, P.AAZ
.BYTE 13, 12
.ADDRESS P.ABA, P.ABB
.BYTE 14, 18
.ADDRESS P.ABC, P.ABD
.BYTE 15, 19
.ADDRESS P.ABE, P.ABF
.BYTE 16, 0
.ADDRESS P.ABG, P.ABH
.BYTE 17, 0
.ADDRESS P.ABI, P.ABJ


```
00000000' 00000000' 00148 .BYTE 11, 26
00000000' 00000000' 0014A .ADDRESS P.ABK, P.ABL
00000000' 00000000' 00152 .BYTE 18, 27
00000000' 00000000' 00154 .ADDRESS P.ABM, P.ABN
00000000' 00000000' 0015C .BYTE 19, 22
00000000' 00000000' 0015E .ADDRESS P.ABO, P.ABP
00000000' 00000000' 00166 .BYTE 14, 28
00000000' 00000000' 00168 .ADDRESS P.ABQ, P.ABR
00000000' 00000000' 00170 .BYTE 21, 29
00000000' 00000000' 00172 .ADDRESS P.ABS, P.ABT
00000000' 00000000' 0017A .BYTE 22, 30
00000000' 00000000' 0017C .BLKB 10
00000000' 00000000' 00186 .BLKB 2
00000000' 00000000' 00188 TOP: .LONG 0
00000000' 00000000' 0018C FIRST_STACK:
00000000' 00000000' 0018C .BLKB 768
00000000' 00000000' 0048C CURRENT_STACK:
00000000' 00000000' 0048C .BLKB 768
00000000' 00000000' 0078C NEXT_STACK:
00000000' 00000000' 0078C .BLKB 768
00000000' 00000000' 00A8C KEY_LEVEL:
00000000' 00000000' 00A8C .BLKB 4

.EXTRN ANLRMSS$OK, ANLRMSS$ALLOC
.EXTRN ANLRMSS$ANYTHING
.EXTRN ANLRMSS$BACKUP, ANLRMSS$BKT
.EXTRN ANLRMSS$BKTAREA
.EXTRN ANLRMSS$BKTCHECK
.EXTRN ANLRMSS$BKTFLAGS
.EXTRN ANLRMSS$BKTFREE
.EXTRN ANLRMSS$BKTKEY, ANLRMSS$BKTLEVEL
.EXTRN ANLRMSS$BKTNEXT
.EXTRN ANLRMSS$BKTPTRSIZE
.EXTRN ANLRMSS$BKTRCID
.EXTRN ANLRMSS$BKTRCID3
.EXTRN ANLRMSS$BKTSAMPLE
.EXTRN ANLRMSS$BKTVBNFREE
.EXTRN ANLRMSS$BUCKETSIZE
.EXTRN ANLRMSS$CELL, ANLRMSS$CELLDATA
.EXTRN ANLRMSS$CELLFLAGS
.EXTRN ANLRMSS$CHECKHDG
.EXTRN ANLRMSS$CONTIG, ANLRMSS$CREATION
.EXTRN ANLRMSS$CTLSIZE
.EXTRN ANLRMSS$DATAREC
.EXTRN ANLRMSS$DATABKTVBN
.EXTRN ANLRMSS$DUMPHEADING
.EXTRN ANLRMSS$EOF, ANLRMSS$ERRORCOUNT
.EXTRN ANLRMSS$ERRORNONE
.EXTRN ANLRMSS$ERRORS, ANLRMSS$EXPIRATION
.EXTRN ANLRMSS$FILEATTR
.EXTRN ANLRMSS$FILEHDR
.EXTRN ANLRMSS$FILEID, ANLRMSS$FILEORG
.EXTRN ANLRMSS$FILESPEC
.EXTRN ANLRMSS$FLAG, ANLRMSS$GLOBALBUFS
.EXTRN ANLRMSS$HEXDATA
.EXTRN ANLRMSS$HEXHEADING1
.EXTRN ANLRMSS$HEXHEADING2
```



```
.EXTRN ANLRMSS-IDXAREA
.EXTRN ANLRMSS-IDXAREAALLOC
.EXTRN ANLRMSS-IDXAREABKTSZ
.EXTRN ANLRMSS-IDXAREANEXT
.EXTRN ANLRMSS-IDXAREANOALLOC
.EXTRN ANLRMSS-IDXAREAQTY
.EXTRN ANLRMSS-IDXAREARECL
.EXTRN ANLRMSS-IDXAREAUSED
.EXTRN ANLRMSS-IDXKEY, ANLRMSS-IDXKEYAREAS
.EXTRN ANLRMSS-IDXKEYBKTSZ
.EXTRN ANLRMSS-IDXKEYBYTES
.EXTRN ANLRMSS-IDXKEYTYPE
.EXTRN ANLRMSS-IDXKEYDATAVBN
.EXTRN ANLRMSS-IDXKEYFILL
.EXTRN ANLRMSS-IDXKEYFLAGS
.EXTRN ANLRMSS-IDXKEYKEYSZ
.EXTRN ANLRMSS-IDXKEYNAME
.EXTRN ANLRMSS-IDXKEYNEXT
.EXTRN ANLRMSS-IDXKEYMINREC
.EXTRN ANLRMSS-IDXKEYNULL
.EXTRN ANLRMSS-IDXKEYPOSS
.EXTRN ANLRMSS-IDXKEYROOTLVL
.EXTRN ANLRMSS-IDXKEYROOTVBN
.EXTRN ANLRMSS-IDXKEYSEGS
.EXTRN ANLRMSS-IDXKEYSIZES
.EXTRN ANLRMSS-IDXPRIMREC
.EXTRN ANLRMSS-IDXPRIMRECFLAGS
.EXTRN ANLRMSS-IDXPRIMRECID
.EXTRN ANLRMSS-IDXPRIMRECLEN
.EXTRN ANLRMSS-IDXPRIMRECRV
.EXTRN ANLRMSS-IDXPROAREAS
.EXTRN ANLRMSS-IDXPROLOG
.EXTRN ANLRMSS-IDXREC, ANLRMSS-IDXRECPT
.EXTRN ANLRMSS-IXSIDR
.EXTRN ANLRMSS-IXSIDRDUPCNT
.EXTRN ANLRMSS-IXSIDRFLAGS
.EXTRN ANLRMSS-IXSIDRRECID
.EXTRN ANLRMSS-IXSIDRPTREFLAGS
.EXTRN ANLRMSS-IXSIDRPTREF
.EXTRN ANLRMSS-INTERCOMMAND
.EXTRN ANLRMSS-INTERHDG
.EXTRN ANLRMSS-LONGREC
.EXTRN ANLRMSS-MAXRECSIZE
.EXTRN ANLRMSS-NOBACKUP
.EXTRN ANLRMSS-NOEXPIRATION
.EXTRN ANLRMSS-NOSPANFILLER
.EXTRN ANLRMSS-PERFORM
.EXTRN ANLRMSS-PROLOGFLAGS
.EXTRN ANLRMSS-PROLOGVER
.EXTRN ANLRMSS-PROT, ANLRMSS-RECATTR
.EXTRN ANLRMSS-RECFMT, ANLRMSS-RECLAIMBKT
.EXTRN ANLRMSS-RELBUCKET
.EXTRN ANLRMSS-RELEOFVBN
.EXTRN ANLRMSS-RELMAXREC
.EXTRN ANLRMSS-RELPROLOG
.EXTRN ANLRMSS-RELIAB, ANLRMSS-REVISION
.EXTRN ANLRMSS-STATHDG
```



```
.EXTRN ANLRMSS$SUMMARYHDG
.EXTRN ANLRMSS$OWNERUIC
.EXTRN ANLRMSS$JNL, ANLRMSS$AIJNL
.EXTRN ANLRMSS$BIJNL, ANLRMSS$ATJNL
.EXTRN ANLRMSS$ATTOP, ANLRMSS$BADCMD
.EXTRN ANLRMSS$BADPATH
.EXTRN ANLRMSS$BADVBN, ANLRMSS$DOWNHELP
.EXTRN ANLRMSS$DOWNPATH
.EXTRN ANLRMSS$EMPTYBKT
.EXTRN ANLRMSS$NODATA, ANLRMSS$NODOWN
.EXTRN ANLRMSS$NONEXT, ANLRMSS$NORECLAIMED
.EXTRN ANLRMSS$NORECS, ANLRMSS$NORRV
.EXTRN ANLRMSS$RESTDONE
.EXTRN ANLRMSS$STACKFULL
.EXTRN ANLRMSS$UNINITINDEX
.EXTRN ANLRMSS$FDLIDENT
.EXTRN ANLRMSS$FDLSYSTEM
.EXTRN ANLRMSS$FDLSOURCE
.EXTRN ANLRMSS$FDLFILE
.EXTRN ANLRMSS$FDLALLOC
.EXTRN ANLRMSS$FDLNOALLOC
.EXTRN ANLRMSS$FDLBESTTRY
.EXTRN ANLRMSS$FDLBUCKETSIZE
.EXTRN ANLRMSS$FDLCLUSTERSIZE
.EXTRN ANLRMSS$FDLCONTIG
.EXTRN ANLRMSS$FDLEXTENSION
.EXTRN ANLRMSS$FDLGLOBALBUFS
.EXTRN ANLRMSS$FDLMAXRECORD
.EXTRN ANLRMSS$FDLFILENAME
.EXTRN ANLRMSS$FDLORG, ANLRMSS$FDLOWNER
.EXTRN ANLRMSS$FDLPROTECTION
.EXTRN ANLRMSS$FDLRECORD
.EXTRN ANLRMSS$FDLSPAN
.EXTRN ANLRMSS$FDLCC, ANLRMSS$FDLVFC$SIZE
.EXTRN ANLRMSS$FDLFORMAT
.EXTRN ANLRMSS$FDLSIZE
.EXTRN ANLRMSS$FDLAREA
.EXTRN ANLRMSS$FDLKEY, ANLRMSS$FDLCHANGES
.EXTRN ANLRMSS$FDLDATAAREA
.EXTRN ANLRMSS$FDLDATAFILL
.EXTRN ANLRMSS$FDLDATAKEYCOMPB
.EXTRN ANLRMSS$FDLDATARECCOMP
.EXTRN ANLRMSS$FDLDUPS
.EXTRN ANLRMSS$FDLINDEXAREA
.EXTRN ANLRMSS$FDLINDEXCOMPB
.EXTRN ANLRMSS$FDLINDEXFILL
.EXTRN ANLRMSS$FDL1INDEXAREA
.EXTRN ANLRMSS$FDLKEYNAME
.EXTRN ANLRMSS$FDLNORECS
.EXTRN ANLRMSS$FDLNULLKEY
.EXTRN ANLRMSS$FDLNULLVALUE
.EXTRN ANLRMSS$FDLPROLOG
.EXTRN ANLRMSS$FDLSEGLNGTH
.EXTRN ANLRMSS$FDLSEGPOS
.EXTRN ANLRMSS$FDLSEGTYPE
.EXTRN ANLRMSS$FDLANALAREA
.EXTRN ANLRMSS$FDLRECL
```



```
.EXTRN ANLRMSS_FDLANALKEY
.EXTRN ANLRMSS_FDLDATAKEYCOMP
.EXTRN ANLRMSS_FDLDATAARECCOMP
.EXTRN ANLRMSS_FDLDATAARECS
.EXTRN ANLRMSS_FDLDATASPACE
.EXTRN ANLRMSS_FDLDEPTH
.EXTRN ANLRMSS_FDLDUPSPER
.EXTRN ANLRMSS_FDLIDXCOMP
.EXTRN ANLRMSS_FDLIDXFILL
.EXTRN ANLRMSS_FDLIDXSPACE
.EXTRN ANLRMSS_FDLIDL1RECS
.EXTRN ANLRMSS_FDLDATALENMEAN
.EXTRN ANLRMSS_FDLIDXLENMEAN
.EXTRN ANLRMSS_STATAREA
.EXTRN ANLRMSS_STATRECL
.EXTRN ANLRMSS_STATKEY
.EXTRN ANLRMSS_STATDEPTH
.EXTRN ANLRMSS_STATIDL1RECS
.EXTRN ANLRMSS_STATIDXLENMEAN
.EXTRN ANLRMSS_STATIDXSPACE
.EXTRN ANLRMSS_STATIDXFILL
.EXTRN ANLRMSS_STATIDXCOMP
.EXTRN ANLRMSS_STATDATAARECS
.EXTRN ANLRMSS_STATDUPSPER
.EXTRN ANLRMSS_STATDATALENMEAN
.EXTRN ANLRMSS_STATDATASPACE
.EXTRN ANLRMSS_STATDATAFILL
.EXTRN ANLRMSS_STATDATAKEYCOMP
.EXTRN ANLRMSS_STATDATAARECCOMP
.EXTRN ANLRMSS_STATEFFICIENCY
.EXTRN ANLRMSS_BADAREA1ST2
.EXTRN ANLRMSS_BADAREABKTSIZE
.EXTRN ANLRMSS_BADAREAFIT
.EXTRN ANLRMSS_BADAREAID
.EXTRN ANLRMSS_BADAREANEXT
.EXTRN ANLRMSS_BADAREAROOT
.EXTRN ANLRMSS_BADAREAUSED
.EXTRN ANLRMSS_BADBKTAREAID
.EXTRN ANLRMSS_BADBKTCHECK
.EXTRN ANLRMSS_BADBKTFREE
.EXTRN ANLRMSS_BADBKTKEYID
.EXTRN ANLRMSS_BADBKTLEVEL
.EXTRN ANLRMSS_BADBKTROOTBIT
.EXTRN ANLRMSS_BADBKTSAMPLE
.EXTRN ANLRMSS_BADCELLFIT
.EXTRN ANLRMSS_BADCHECKSUM
.EXTRN ANLRMSS_BADDATAARECBITS
.EXTRN ANLRMSS_BADDATAARECFIT
.EXTRN ANLRMSS_BADDATAARECPS
.EXTRN ANLRMSS_BAD3IDXKEYFIT
.EXTRN ANLRMSS_BADIDL1LASTKEY
.EXTRN ANLRMSS_BADIDXORDER
.EXTRN ANLRMSS_BADIDXRECBITS
.EXTRN ANLRMSS_BADIDXRECFIT
.EXTRN ANLRMSS_BADIDXRECPS
.EXTRN ANLRMSS_BADKEYAREAID
.EXTRN ANLRMSS_BADKEYDATABKT
```



```
.EXTRN ANLRMSS_BADKEYDATAFIT
.EXTRN ANLRMSS_BADKEYDATATYPE
.EXTRN ANLRMSS_BADKEYIDXBKT
.EXTRN ANLRMSS_BADKEYFILL
.EXTRN ANLRMSS_BADKEYFIT
.EXTRN ANLRMSS_BADKEYREFID
.EXTRN ANLRMSS_BADKEYROOTLEVEL
.EXTRN ANLRMSS_BADKEYSEGCOUNT
.EXTRN ANLRMSS_BADKEYSEGVEC
.EXTRN ANLRMSS_BADKEYSUMMARY
.EXTRN ANLRMSS_BADREADNOPAR
.EXTRN ANLRMSS_BADREADPAR
.EXTRN ANLRMSS_BADSIDRDUPCT
.EXTRN ANLRMSS_BADSIDRPTRFIT
.EXTRN ANLRMSS_BADSIDRPTRSZ
.EXTRN ANLRMSS_BADSIDRSIZE
.EXTRN ANLRMSS_BADSTREAMEOF
.EXTRN ANLRMSS_BADVBNFREE
.EXTRN ANLRMSS_BKTLOOP
.EXTRN ANLRMSS_EXTENDERR
.EXTRN ANLRMSS_FLAGERROR
.EXTRN ANLRMSS_MISSINGBKT
.EXTRN ANLRMSS_NOTOK, ANLRMSS_SPANERROR
.EXTRN ANLRMSS_TOOMANYRECS
.EXTRN ANLRMSS_UNWIND, ANLRMSS_VFCTOOSHORT
.EXTRN ANLRMSS_CACHEFULL
.EXTRN ANLRMSS_CACHERELFAIL
.EXTRN ANLRMSS_FACILITY
.EXTRN ANLSAREA_DESCRIPTOR
.EXTRN ANLSBUCKET, ANLS2BUCKET_HEADER
.EXTRN ANLS3BUCKET_HEADER
.EXTRN ANLS3FORMAT_DATA_BYTES
.EXTRN ANLSFORMAT_FILE_ATTRIBUTES
.EXTRN ANLSFORMAT_FILE_HEADER
.EXTRN ANLSFORMAT_HEX, ANLSFORMAT_LINE
.EXTRN ANLSFORMAT_SKIP
.EXTRN ANLSIDX_PROLOG, ANLSUNWIND_HANDLER
.EXTRN ANLS2INDEX_RECORD
.EXTRN ANLS3INDEX_RECORD
.EXTRN ANLSINTERNALIZE_NUMBER
.EXTRN ANLSKEY_DESCRIPTOR
.EXTRN ANLSOPEN_NEXT_RMS_FILE
.EXTRN ANLSPREPARE_REPORT_FILE
.EXTRN ANLS2PRIMARY_DATA_RECORD
.EXTRN ANLS3PRIMARY_DATA_RECORD
.EXTRN ANLS3RECLAIMED_BUCKET_HEADER
.EXTRN ANLSREL_CELL, ANLSREL_PROLOG
.EXTRN ANLSSEQ_DATA_RECORD
.EXTRN ANLS2SIDR_POINTER
.EXTRN ANLS3SIDR_POINTER
.EXTRN ANLS2SIDR_RECORD
.EXTRN ANLS3SIDR_RECORD
.EXTRN CLISGET_VALUE, LBR$OUTPUT_HELP
.EXTRN LIB$ESTABLISH, LIB$GET_INPUT
.EXTRN LIB$PUT_OUTPUT, LIB$PARSE
.EXTRN STR$UPCASE, LIB$SYNTAXERR
.EXTRN ANLSGL_FAT, ANLSGW_PROLOG
```

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_MODE - Control Interactive Mode

E 13

16-Sep-1984 00:06:39

14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 16
(4)

				0000 00000	.PSECT	\$CODE\$,NOWRT,2		
	5E	FEFC	CE	9E 00002	.ENTRY	ANLSINTERACTIVE_MODE, Save nothing	:	0805
	7E	FF	8F	9A 00007	MOVAB	-260(SP), SP	:	
04	AE	08	AE	9E 0000B	MOVZBL	#255, RESULTANT_FILE_SPEC	:	0815
					MOVAB	RESULTANT_FILE_SPEC+8, -	:	
						RESULTANT_FILE_SPEC+4	:	
			5E	DD 00010	PUSHL	SP	:	0817
0000G	CF		01	FB 00012	CALLS	#1, ANLSOPEN_NEXT_RMS_FILE	:	
	12		50	E9 00017	BLBC	R0, 1\$:	
			5E	DD 0001A	PUSHL	SP	:	0822
		00000000G	8F	DD 0001C	PUSHL	#ANLRM\$\$ INTERHDG	:	
0000G	CF		02	FB 00022	CALLS	#2, ANLSPREPARE_REPORT_FILE	:	
0000V	CF		00	FB 00027	CALLS	#0, ANLSINTERACTIVE_DRIVER	:	0827
			04	0002C 1\$:	RET		:	0831

; Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0000


```

: 328      0832 1 %sbttl 'ANL$INTERACTIVE_DRIVER - Drive Interactive Analysis of a File'
: 329      0833 1 ++
: 330      0834 1 Functional Description:
: 331      0835 1 This routine drives the interactive analysis of a single RMS file.
: 332      0836 1 It accepts commands from the user and displays file information
: 333      0837 1 accordingly.
: 334      0838 1
: 335      0839 1 Formal Parameters:
: 336      0840 1 none
: 337      0841 1
: 338      0842 1 Implicit Inputs:
: 339      0843 1 global data
: 340      0844 1
: 341      0845 1 Implicit Outputs:
: 342      0846 1 global data
: 343      0847 1
: 344      0848 1 Returned Value:
: 345      0849 1 none
: 346      0850 1
: 347      0851 1 Side Effects:
: 348      0852 1
: 349      0853 1 --
: 350      0854 1
: 351      0855 1
: 352      0856 2 global routine anl$interactive_driver: novalue = begin
: 353      0857 2
: 354      0858 2
: 355      0859 2 local
: 356      0860 2 status: long,
: 357      0861 2 command_number: long,
: 358      0862 2 display: byte;
: 359      0863 2
: 360      0864 2
: 361      0865 2 ! Initialization is not very difficult. We have to set up the zeroth
: 362      0866 2 ! entry on the stack as if we just went "down" into the file header of
: 363      0867 2 ! the file. This means we need a BSD describing the file header, and
: 364      0868 2 ! it must be present on the FIRST and CURRENT stacks.
: 365      0869 2
: 366      0870 2 init_bsd(first_stack[.top,0,0,0,0]);
: 367      0871 2 first_stack[.top,bsd$w_type] = 1;
: 368      0872 2 init_bsd(current_stack[.top,0,0,0,0]);
: 369      0873 2 current_stack[.top,bsd$w_type] = 1;
: 370      0874 2 init_bsd(next_stack[.top,0,0,0,0]);
```

```
372 0875 2 ! OK, now we can actually begin the analysis. The main loop is traversed
373 0876 2 ! once for each user command. We quit when we get an EXIT command or
374 0877 2 ! CTRL/Z.
375 0878 2
376 0879 2 display = true;
377 0880 2 loop (
378 0881 2     local
379 0882 2         local_described_buffer(command_arguments,80);
380 0883 2
381 0884 2
382 0885 2     ! Usually we have to display the current structure. The display
383 0886 2     ! routine will format the contents of the structure, and then
384 0887 2     ! update the BSD to describe the next structure on the current
385 0888 2     ! level. This is why we pass it the BSD on the NEXT stack.
386 0889 2     ! The display routine also needs the BSD for the parent of the
387 0890 2     ! current structure.
388 0891 2
389 0892 2 if .display then (
390 0893 2     anl$format_skip(0);
391 0894 2     copy_bucket(current_stack[.top,0,0,0,0],next_stack[.top,0,0,0,0]);
392 0895 2     anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
393 0896 2     anl$format_skip(0);
394 0897 2 ) else
395 0898 2     display = true;
396 0899 2
397 0900 2 ! Now we can actually get a command from the user. The command
398 0901 2 ! routine returns the command number and a descriptor of any
399 0902 2 ! command arguments.
400 0903 2
401 0904 2 anl$interactive_command(command_number,command_arguments);
402 0905 2
403 0906 2 ! Now we can case on the command.
404 0907 2
405 0908 2 case .command_number from 1 to 11 of set
406 0909 2
407 0910 2 [1]: ! The AGAIN command is trivial. In fact, we don't have to
408 0911 2     ! do a thing.
409 0912 2
410 0913 2 ;
411 0914 2
412 0915 2
413 0916 2 [2]: ! This command number is reserved for the BUCKET command.
414 0917 2
415 0918 2 ;
416 0919 2
417 0920 2
418 0921 2 [3]: ! The DOWN command is very complicated.
419 0922 2
420 0923 2     (if .top eqlu stack_size then (
421 0924 2         ! No more room on the stack. Sorry user.
422 0925 2         signal (anlrms$stackfull);
423 0926 2         display = false;
424 0927 2     ) else (
425 0928 2
426 0929 2
427 0930 2
428 0931 2         ! The following routine will build a new BSD on the
```



```

: 429      0932 5      ! FIRST stack describing the lower structure.
: 430      0933 5
: 431      0934 5      status = anl$interactive_down(command_arguments,
: 432      0935 5      current_stack[.top,0,0,0,0],first_stack[.top+1,0,0,0,0],.top+1);
: 433      0936 6      if .status then (
: 434      0937 6
: 435      0938 6          ! We could go down. Initialize the CURRENT
: 436      0939 6          ! and NEXT stacks, and set the CURRENT stack
: 437      0940 6          ! to the first structure on the new level.
: 438      0941 6
: 439      0942 6          increment (top);
: 440      0943 6          init_bsd(current_stack[.top,0,0,0,0]);
: 441      0944 6          copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
: 442      0945 6          init_bsd(next_stack[.top,0,0,0,0]);
: 443      0946 5      ) else
: 444      0947 5
: 445      0948 5          ! Something prevented us from going down.
: 446      0949 5
: 447      0950 5          display = false;
: 448      0951 5      ););
: 449      0952 5
: 450      0953 5
: 451      0954 5      [4]: ! The DUMP command is easy here, because we just call
: 452      0955 5      ! a routine to do it, passing the user's argument.
: 453      0956 5
: 454      0957 5      (anl$interactive_dump(command_arguments);
: 455      0958 5      display = false;);
: 456      0959 5
: 457      0960 5
: 458      0961 5      [5]: ! The EXIT command is real easy. Just return.
: 459      0962 5
: 460      0963 5      return;
: 461      0964 5
: 462      0965 5
: 463      0966 5      [6]: ! The FIRST command is easy. Just copy the FIRST stack
: 464      0967 5      ! into the CURRENT stack.
: 465      0968 5
: 466      0969 5      copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
: 467      0970 5
: 468      0971 5
: 469      0972 5      [7]: ! The HELP command is easy here, because we just call a
: 470      0973 5      ! routine to do it, passing the user's arguments.
: 471      0974 5
: 472      0975 5      (anl$interactive_help(command_arguments);
: 473      0976 5      display = false;);
: 474      0977 5
: 475      0978 5
: 476      0979 5      [8]: ! The NEXT command is easy. If there is no next structure,
: 477      0980 5      ! tell the user. If there is, simply copy the NEXT stack
: 478      0981 5      ! into the CURRENT stack.
: 479      0982 5
: 480      0983 5      if .next_stack[.top,bsd$l_vbn] eglu .current_stack[.top,bsd$l_vbn] and
: 481      0984 5      .next_stack[.top,bsd$l_offset] eglu .current_stack[.top,bsd$l_offset] then (
: 482      0985 5          signal (anlrms$nonext);
: 483      0986 5          display = false;
: 484      0987 5      ) else
: 485      0988 5          copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
```

```

486 0989 3
487 0990
488 0991 [9]: ! The REST command is a little harder. We sit in a loop,
489 0992 ! displaying structures and moving on to the next one,
490 0993 ! until there is no next one.
491 0994
492 0995 (until .next_stack[.top,bsd$l_vbn] eglu .current_stack[.top,bsd$l_vbn] and
493 0996 .next_stack[.top,bsd$l_offset] eglu .current_stack[.top,bsd$l_offset] do (
494 0997 copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
495 0998 anl$format_skip(0);
496 0999 anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
497 1000 );
498 1001 signal (anlrms$_restdone);
499 1002 display = false;);
500 1003
501 1004
502 1005 [10]: ! The TOP command requires a loop to pop each stack entry
503 1006 ! down to the original one.
504 1007
505 1008 while .top gtru 0 do (
506 1009 anl$bucket(first_stack[.top,0,0,0,0],-1);
507 1010 anl$bucket(current_stack[.top,0,0,0,0],-1);
508 1011 anl$bucket(next_stack[.top,0,0,0,0],-1);
509 1012 decrement (top);
510 1013 );
511 1014
512 1015
513 1016 [11]: ! The UP command is easy. Just pop the stacks, unless we
514 1017 ! already are at the top.
515 1018
516 1019 if .top eglu 0 then (
517 1020 signal (anlrms$_atop);
518 1021 display = false;
519 1022 ) else (
520 1023 anl$bucket(first_stack[.top,0,0,0,0],-1);
521 1024 anl$bucket(current_stack[.top,0,0,0,0],-1);
522 1025 anl$bucket(next_stack[.top,0,0,0,0],-1);
523 1026 decrement (top);
524 1027 );
525 1028
526 1029 tes;
527 1030
528 1031 );
529 1032
530 1033 return;
531 1034
532 1035 1 end;
```

			OFFC 00000	.ENTRY	ANL\$INTERACTIVE_DRIVER, Save R2,R3,R4,R5,-	: 0856
					R6,R7,R8,R9,R10,R11	:
5B	0000G	CF	9E 00002	MOVAB	ANL\$BUCKET, R11	:
5A	0000'	CF	9E 00007	MOVAB	TOP, R10	:
5E	A4	AE	9E 0000C	MOVAB	-92(SP), SP	:

18	56	6A	18	C5	00010	MULL3	#24, TOP, R6	0870		
	00	6E	00	2C	00014	MOVCS	#0, (SP), #0, #24, FIRST_STACK[R6]			
			04	AA46	00019					
			04	AA46	9F	0001C	PUSHAB	FIRST_STACK[R6]	0871	
18	00	9E	01	B0	00020	MOVW	#1, @ (SP)+			
		6E	00	2C	00023	MOVCS	#0, (SP), #0, #24, CURRENT_STACK[R6]	0872		
			0304	CA46	00028					
			0304	CA46	9F	0002C	PUSHAB	CURRENT_STACK[R6]	0873	
		9E	01	B0	00031	MOVW	#1, @ (SP)+			
18	00	6E	00	2C	00034	MOVCS	#0, (SP), #0, #24, NEXT_STACK[R6]	0874		
			0604	CA46	00039					
		58	01	90	0003D	MOVW	#1, DISPLAY	0879		
	04	AE	50	8F	9A	00040	MOVZBL	#80, COMMAND_ARGUMENTS	0882	
	08	AE	0C	AE	9E	00045	MOVAB	COMMAND_ARGUMENTS+8, COMMAND_ARGUMENTS+4		
		4B		58	E9	0004A	BLBC	DISPLAY, 2\$	0892	
				7E	D4	0004D	CLRL	-(SP)	0893	
	50	0000G	CF	01	FB	0004F	CALLS	#1, ANLSFORMAT_SKIP		
			6A	18	C5	00054	MULL3	#24, TOP, R0	0894	
			51	0304	CA40	9E	00058	MOVAB	CURRENT_STACK[R0], R1	
			50	0604	CA40	9E	0005E	MOVAB	NEXT_STACK[R0], R0	
			60		61	7D	00064	MOVQ	(R1), (R0)	
		08	A0	08	A1	D0	00067	MOVL	8(R1), 8(R0)	
		14	A0	14	A1	D0	0006C	MOVL	20(R1), 20(R0)	
				7E	D4	00071	CLRL	-(SP)		
				50	DD	00073	PUSHL	R0		
			6B	02	FB	00075	CALLS	#2, ANLSBUCKET		
50		6A	18	C5	00078	MULL3	#24, TOP, R0	0895		
			02EC	CA40	9F	0007C	PUSHAB	CURRENT_STACK-24[R0]		
50		6A	18	C5	00081	MULL3	#24, TOP, R0			
			0604	CA40	9F	00085	PUSHAB	NEXT_STACK[R0]		
	0000V	CF	02	FB	0008A	CALLS	#2, ANLSINTERACTIVE_DISPLAY			
			7E	D4	0008F	CLRL	-(SP)	0896		
	0000G	CF	01	FB	00091	CALLS	#1, ANLSFORMAT_SKIP			
			03	11	00096	BRB	3\$	0892		
		58	01	90	00098	MOVW	#1, DISPLAY	0898		
			04	AE	9F	0009B	PUSHAB	COMMAND_ARGUMENTS	0904	
			04	AE	9F	0009E	PUSHAB	COMMAND_NUMBER		
	0000V	CF	02	FB	000A1	CALLS	#2, ANLSINTERACTIVE_COMMAND			
			6E	CF	000A6	CASEL	COMMAND_NUMBER, #1, #10	0908		
0088	0A	01				.WORD	1\$-4\$,-			
00AE	0018	FF96	FF96		000AA		1\$-4\$,-			
	00A3	0092	01E1		000B2		5\$-4\$,-			
	019A	0166	00FC		000BA		8\$-4\$,-			
							25\$-4\$,-			
							9\$-4\$,-			
							10\$-4\$,-			
							12\$-4\$,-			
							16\$-4\$,-			
							19\$-4\$,-			
							20\$-4\$,-			
			6E	11	000C0	BRB	7\$			
		52	6A	D0	000C2	MOVL	TOP, R2	0923		
		20	52	D1	000C5	CMPL	R2, #32			
			09	12	000C8	BNEQ	6\$			
		00000000G	8F	DD	000CA	PUSHL	#ANLRMS\$_STACKFULL	0927		
			017C	31	000D0	BRW	21\$			
			01	A2	9F	000D3	PUSHAB	1(R2)	0935	

50	01	A2	9E	000D6	MOVAB	1(R2), R0	
50		18	C4	000DA	MULL2	#24, R0	
	04	AA40	9F	000DD	PUSHAB	FIRST_STACK[R0]	
50		18	C5	000E1	MULL3	#24, R2, R0	
	0304	CA40	9F	000E5	PUSHAB	CURRENT_STACK[R0]	
	10	AE	9F	000EA	PUSHAB	COMMAND_ARGUMENTS	0934
0000V	CF	04	FB	000ED	CALLS	#4, ANLSINTERACTIVE_DOWN	0935
59		50	D0	000F2	MOVL	R0, STATUS	
5D		59	E9	000F5	BLBC	STATUS, 11\$	0936
		6A	D6	000F8	INCL	TOP	0942
56		18	C5	000FA	MULL3	#24, TOP, R6	0943
	0304	CA46	9E	000FE	MOVAB	CURRENT_STACK[R6], R7	
18	00	6E	00	2C	MOVCS	#0, (SP), #0, #24, (R7)	
		67		00109			
	50	04	AA46	9E	MOVAB	FIRST_STACK[R6], R0	0944
	67	60	7D	0010F	MOVQ	(R0), (R7)	
08	A7	08	A0	D0	MOVL	8(R0), 8(R7)	
14	A7	14	A0	D0	MOVL	20(R0), 20(R7)	
		7E	D4	0011C	CLRL	-(SP)	
		57	DD	0011E	PUSHL	R7	
		02	FB	00120	CALLS	#2, ANLSBUCKET	
50		18	C5	00123	MULL3	#24, TOP, R0	0945
18	00	6E	00	2C	MOVCS	#0, (SP), #0, #24, NEXT_STACK[R0]	
		0604	CA40				
		71	11	00130	BRB	15\$	0936
	04	AE	9F	00132	PUSHAB	COMMAND_ARGUMENTS	0957
0000V	CF	01	FB	00135	CALLS	#1, ANLSINTERACTIVE_DUMP	
		19	11	0013A	BRB	11\$	0958
50		18	C5	0013C	MULL3	#24, TOP, R0	0969
	04	AA40	9E	00140	MOVAB	FIRST_STACK[R0], R1	
	50	0304	CA40	9E	MOVAB	CURRENT_STACK[R0], R0	
		42	11	0014B	BRB	14\$	
	04	AE	9F	0014D	PUSHAB	COMMAND_ARGUMENTS	0975
0000V	CF	01	FB	00150	CALLS	#1, ANLSINTERACTIVE_HELP	
		00FE	31	00155	BRW	22\$	0976
52		18	C5	00158	MULL3	#24, TOP, R2	0983
	0308	CA42	9F	0015C	PUSHAB	CURRENT_STACK+4[R2]	
	0608	CA42	9F	00161	PUSHAB	NEXT_STACK+4[R2]	
	9E	9E	D1	00166	CMPL	@(SP)+, @(SP)+	
		18	12	00169	BNEQ	13\$	
	030C	CA42	9F	0016B	PUSHAB	CURRENT_STACK+8[R2]	0984
	060C	CA42	9F	00170	PUSHAB	NEXT_STACK+8[R2]	
	9E	9E	D1	00175	CMPL	@(SP)+, @(SP)+	
		09	12	00178	BNEQ	13\$	
	00000000G	8F	DD	0017A	PUSHL	#ANLRMS\$_NONEXT	0985
		00CC	31	00180	BRW	21\$	
51		0604	CA42	9E	MOVAB	NEXT_STACK[R2], R1	0988
50		0304	CA42	9E	MOVAB	CURRENT_STACK[R2], R0	
60		61	7D	0018F	MOVQ	(R1), (R0)	
08	A0	08	A1	D0	MOVL	8(R1), 8(R0)	
14	A0	14	A1	D0	MOVL	20(R1), 20(R0)	
		7E	D4	0019C	CLRL	-(SP)	
		50	DD	0019E	PUSHL	R0	
		02	FB	001A0	CALLS	#2, ANLSBUCKET	
		FE9A	31	001A3	BRW	1\$	0983
50		18	C5	001A6	MULL3	#24, TOP, R0	0995
	0308	CA40	9F	001AA	PUSHAB	CURRENT_STACK+4[R0]	

			0608 CA40 9F 001AF	PUSHAB	NEXT STACK+4[R0]	
	9E		9E D1 001B4	CMPL	@(SP)+, @(SP)+	
			0F 12 001B7	BNEQ	17\$	
		030C CA40 9F 001B9	PUSHAB	CURRENT STACK+8[R0]		0996
		060C CA40 9F 001BE	PUSHAB	NEXT STACK+8[R0]		
	9E		9E D1 001C3	CMPL	@(SP)+, @(SP)+	
			40 13 001C6	BEQL	18\$	
	51	0604 CA40 9E 001C8	MOVAB	NEXT STACK[R0], R1		0997
	50	0304 CA40 9E 001CE	MOVAB	CURRENT STACK[R0], R0		
	60		61 7D 001D4	MOVQ	(R1), (R0)	
	08 A0	08 A1 D0 001D7	MOVL	8(R1), 8(R0)		
	14 A0	14 A1 D0 001DC	MOVL	20(R1), 20(R0)		
			7E D4 001E1	CLRL	-(SP)	
			50 DD 001E3	PUSHL	R0	
	6B		02 FB 001E5	CALLS	#2, ANLS\$BUCKET	
			7E D4 001E8	CLRL	-(SP)	0998
	0000G	CF	01 FB 001EA	CALLS	#1, ANLS\$FORMAT_SKIP	
50		6A	18 C5 001EF	MULL3	#24, TOP, R0	0999
		02EC CA40 9F 001F3	PUSHAB	CURRENT STACK-24[R0]		
50		6A	18 C5 001F8	MULL3	#24, TOP, R0	
		0604 CA40 9F 001FC	PUSHAB	NEXT STACK[R0]		
	0000V	CF	02 FB 00201	CALLS	#2, ANLS\$INTERACTIVE_DISPLAY	
			9E 11 00206	BRB	16\$	0995
		00000000G	8F DD 00208	PUSHL	#ANLRMSS_RESTDONE	1001
			3F 11 0020E	BRB	21\$	
	50		6A D0 00210	MOVL	TOP, R0	1008
			8E 13 00213	BEQL	15\$	
	7E		01 CE 00215	MNEGL	#1, -(SP)	1009
	50		18 C4 00218	MULL2	#24, R0	
		04 AA40 9F 0021B	PUSHAB	FIRST STACK[R0]		
	6B		02 FB 0021F	CALLS	#2, ANLS\$BUCKET	
	7E		01 CE 00222	MNEGL	#1, -(SP)	1010
50		6A	18 C5 00225	MULL3	#24, TOP, R0	
		0304 CA40 9F 00229	PUSHAB	CURRENT STACK[R0]		
	6B		02 FB 0022E	CALLS	#2, ANLS\$BUCKET	
	7E		01 CE 00231	MNEGL	#1, -(SP)	1011
50		6A	18 C5 00234	MULL3	#24, TOP, R0	
		0604 CA40 9F 00238	PUSHAB	NEXT STACK[R0]		
	6B		02 FB 0023D	CALLS	#2, ANLS\$BUCKET	
			6A D7 00240	DECL	TOP	1012
			CC 11 00242	BRB	19\$	1008
	52		6A D0 00244	MOVL	TOP, R2	1019
			11 12 00247	BNEQ	23\$	
		00000000G	8F DD 00249	PUSHL	#ANLRMSS_ATTOP	1020
	00000000G	00	01 FB 0024F	CALLS	#1, LIB\$SIGNAL	
			58 94 00256	CLRB	DISPLAY	1021
			2E 11 00258	BRB	24\$	1019
	7E		01 CE 0025A	MNEGL	#1, -(SP)	1023
50	52		18 C5 0025D	MULL3	#24, R2, R0	
		04 AA40 9F 00261	PUSHAB	FIRST STACK[R0]		
	6B		02 FB 00265	CALLS	#2, ANLS\$BUCKET	
	7E		01 CE 00268	MNEGL	#1, -(SP)	1024
50		6A	18 C5 0026B	MULL3	#24, TOP, R0	
		0304 CA40 9F 0026F	PUSHAB	CURRENT STACK[R0]		
	6B		02 FB 00274	CALLS	#2, ANLS\$BUCKET	
	7E		01 CE 00277	MNEGL	#1, -(SP)	1025
50		6A	18 C5 0027A	MULL3	#24, TOP, R0	

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLS\$INTERACTIVE_DRIVER - Drive Interactive Anal

M 13
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 24
(6)

6B	0604	CA40	9F	0027E	PUSHAB	NEXT STACK[R0]
		02	FB	00283	CALLS	#2, ANLS\$BUCKET
		6A	D7	00286	DECL	TOP
	FDB5	31	00288	24\$:	BRW	1\$
		04	0028B	25\$:	RET	

:
:
: 1026
:
: 1019
:
: 1035

; Routine Size: 652 bytes, Routine Base: \$CODE\$ + 002D


```
: 534 1036 1 %sbttl 'ANL$INTERACTIVE_COMMAND - Get a Command From the User'
: 535 1037 1 ++
: 536 1038 1 Functional Description:
: 537 1039 1 This routine is responsible for obtaining a command from the user,
: 538 1040 1 parsing it, checking it, and returning information about it.
: 539 1041 1
: 540 1042 1 Formal Parameters:
: 541 1043 1 number Address of a longword in which to return the command
: 542 1044 1 identification number.
: 543 1045 1 arguments Address of a descriptor of a buffer in which to
: 544 1046 1 return any command arguments.
: 545 1047 1
: 546 1048 1 Implicit Inputs:
: 547 1049 1 global data
: 548 1050 1
: 549 1051 1 Implicit Outputs:
: 550 1052 1 global data
: 551 1053 1
: 552 1054 1 Returned Value:
: 553 1055 1 none
: 554 1056 1
: 555 1057 1 Side Effects:
: 556 1058 1
: 557 1059 1 --
: 558 1060 1
: 559 1061 1
: 560 1062 2 global routine anl$interactive_command(number,arguments): novalue = begin
: 561 1063 2
: 562 1064 2 bind
: 563 1065 2 arguments_dsc = .arguments: descriptor;
: 564 1066 2
: 565 1067 2 own
: 566 1068 2 tparse_block: block[tpa$k_length0,byte] initial(
: 567 1069 2 tpa$k_count0,
: 568 1070 2 tpa$m_blanks + tpa$m_abbrev),
: 569 1071 2 command_number: long;
: 570 1072 2
: 571 1073 2 local
: 572 1074 2 status: long;
```



```
: 574      1075 2 ! The following data structure is the parsing table used to analyze a
: 575      1076 2 ! command from the user. The command numbers cannot be changed.
: 576      1077 2
: 577      1078 2 $init_state(command_state,command_key);
: 578      1079 2
: 579      P 1080 2 $state (,
: 580      P 1081 2      (tpa$_blank),
: 581      P 1082 2      (tpa$_lambda)
: 582      1083 2 );
: 583      1084 2
: 584      P 1085 2 $state (,
: 585      P 1086 2      (tpa$_eos,      noargs,,      8,command_number),
: 586      P 1087 2      ('AGAIN',      noargs,,      1,command_number),
: 587      P 1088 2 ! Command number 2 is reserved for BUCKET.
: 588      P 1089 2      ('DOWN',      args,,      3,command_number),
: 589      P 1090 2      ('DUMP',      args,,      4,command_number),
: 590      P 1091 2      ('EXIT',      noargs,,      5,command_number),
: 591      P 1092 2      ('FIRST',      noargs,,      6,command_number),
: 592      P 1093 2      ('HELP',      args,,      7,command_number),
: 593      P 1094 2      ('NEXT',      noargs,,      8,command_number),
: 594      P 1095 2      ('REST',      noargs,,      9,command_number),
: 595      P 1096 2      ('TOP',      noargs,,      10,command_number),
: 596      P 1097 2      ('UP',      noargs,,      11,command_number)
: 597      1098 2 );
: 598      1099 2
: 599      P 1100 2 $state (noargs,
: 600      P 1101 2      (tpa$_blank),
: 601      P 1102 2      (tpa$_lambda)
: 602      1103 2 );
: 603      P 1104 2 $state (,
: 604      P 1105 2      (tpa$_eos,tpa$_exit)
: 605      1106 2 );
: 606      1107 2
: 607      P 1108 2 $state (args,
: 608      P 1109 2      (tpa$_blank,tpa$_exit),
: 609      P 1110 2      (tpa$_lambda,tpa$_exit)
: 610      1111 2 );
```



```
: 612      1112 2 ! Sit in a loop until we get a valid command.
: 613      1113 2
: 614      1114 3 begin
: 615      1115 3 local
: 616      1116 3     local_described_buffer(command_buffer,80);
: 617      1117 3
: 618      1118 4 loop (
: 619      1119 4
: 620      1120 4     ! Get the command string.
: 621      1121 4
: 622      1122 4     command_buffer[len] = 80;
: 623      1123 4     status = lib$get_input(command_buffer,describe('ANALYZE> '),command_buffer);
: 624      1124 4
: 625      1125 4     ! If we got an end-of-file, then just tell the caller we got an EXIT
: 626      1126 4     ! command.
: 627      1127 4
: 628      1128 5     if .status eqv rms$_eof then (
: 629      1129 5         .number = 5;
: 630      1130 5         return;
: 631      1131 4     );
: 632      1132 4     check (.status, .status);
: 633      1133 4
: 634      1134 4     ! Set up for parsing the command. Don't forget to uppercase it.
: 635      1135 4
: 636      1136 4     tparse_block[tpa$l_stringcnt] = .command_buffer[len];
: 637      1137 4     tparse_block[tpa$l_stringptr] = .command_buffer[ptr];
: 638      1138 4     str$upcase(tparse_block[tpa$l_stringcnt],tparse_block[tpa$l_stringcnt]);
: 639      1139 4     command_number = 0;
: 640      1140 4     status = lib$tparse(tparse_block,command_state,command_key);
: 641      1141 4
: 642      1142 4     ! If we didn't get a syntax error, then we're all set.
: 643      1143 4     ! Otherwise try again.
: 644      1144 4
: 645      1145 4     exitif (.status eqv ss$ normal);
: 646      1146 4     signal (anlrms$_badcmd);
: 647      1147 3 );
: 648      1148 3
: 649      1149 3 ! We have a command, so let's echo it into the transcript file, if present.
: 650      1150 3 ! The -1 widow control prevents the line from appearing on screen.
: 651      1151 3
: 652      1152 3 anl$format_line(-1,0,anlrms$_intercommand,command_buffer);
: 653      1153 2 end;
: 654      1154 2
: 655      1155 2 ! OK, return the command number. Also place any command arguments into
: 656      1156 2 ! the caller's buffer.
: 657      1157 2
: 658      1158 2 .number = .command_number;
: 659      1159 2 arguments_dsc[len] = .tparse_block[tpa$l_stringcnt];
: 660      1160 2 ch$move(.tparse_block[tpa$l_stringcnt],.tparse_block[tpa$l_stringptr],.arguments_dsc[ptr]);
: 661      1161 2
: 662      1162 2 return;
: 663      1163 2
: 664      1164 1 end;
```


					00000	;TPASKEYSTO		
						U.9: .BLKB	0	
4E	49	41	47	41	00000	;TPASKEYST		
						U.11: .ASCII	\AGAIN\	:
				FF	00005	.BYTE	-1	:
					00006	;TPASKEYSTO		
						U.16: .BLKB	0	
4E	57	4F	44	00006	;TPASKEYST			
						U.18: .ASCII	\DOWN\	:
				FF	0000A	.BYTE	-1	:
					0000B	;TPASKEYSTO		
						U.24: .BLKB	0	
50	4D	55	44	0000B	;TPASKEYST			
						U.26: .ASCII	\DUMP\	:
				FF	0000F	.BYTE	-1	:
					00010	;TPASKEYSTO		
						U.31: .BLKB	0	
54	49	58	45	00010	;TPASKEYST			
						U.33: .ASCII	\EXIT\	:
				FF	00014	.BYTE	-1	:
					00015	;TPASKEYSTO		
						U.38: .BLKB	0	
54	53	52	49	46	00015	;TPASKEYST		
						U.40: .ASCII	\FIRST\	:
				FF	0001A	.BYTE	-1	:
					0001B	;TPASKEYSTO		
						U.45: .BLKB	0	
50	4C	45	48	0001B	;TPASKEYST			
						U.47: .ASCII	\HELP\	:
				FF	0001F	.BYTE	-1	:
					00020	;TPASKEYSTO		
						U.52: .BLKB	0	
54	58	45	4E	00020	;TPASKEYST			
						U.54: .ASCII	\NEXT\	:
				FF	00024	.BYTE	-1	:
					00025	;TPASKEYSTO		
						U.59: .BLKB	0	
54	53	45	52	00025	;TPASKEYST			
						U.61: .ASCII	\REST\	:
				FF	00029	.BYTE	-1	:
					0002A	;TPASKEYSTO		
						U.66: .BLKB	0	
50	4F	54	0002A	;TPASKEYST				
						U.68: .ASCII	\TOP\	:
				FF	0002D	.BYTE	-1	:
					0002E	;TPASKEYSTO		
						U.73: .BLKB	0	
			50	55	0002E	;TPASKEYST		
						U.75: .ASCII	\UP\	:
				FF	00030	.BYTE	-1	:
				FF	00031	;TPASKEYFILL		:
						U.80: .BYTE	-1	:

.PSECT _LIB\$STATES,NOWRT. SHR, PIC,1

00000 COMMAND_STATE::

01F2	00000	;TPASTYPE	BLKB	0	
		U.2:	WORD	498	:
05F6	00002	;TPASTYPE			:
		U.3:	WORD	1526	:
71F7	00004	;TPASTYPE			:
		U.4:	WORD	29175	:
00000000*	00006	;TPASADDR			:
		U.5:	LONG	<<COMMAND_NUMBER-U.5>-4>	:
00000008	0000A	;TPASMASK			:
		U.6:	LONG	8	:
0000*	0000E	;TPASTARGET			:
		U.8:	WORD	<<U.7-U.8>-2>	:
7100	00010	;TPASTYPE			:
		U.12:	WORD	28928	:
00000000*	00012	;TPASADDR			:
		U.13:	LONG	<<COMMAND_NUMBER-U.13>-4>	:
00000001	00016	;TPASMASK			:
		U.14:	LONG	1	:
0000*	0001A	;TPASTARGET			:
		U.15:	WORD	<<U.7-U.15>-2>	:
7101	0001C	;TPASTYPE			:
		U.19:	WORD	28929	:
00000000*	0001E	;TPASADDR			:
		U.20:	LONG	<<COMMAND_NUMBER-U.20>-4>	:
00000003	00022	;TPASMASK			:
		U.21:	LONG	3	:
0000*	00026	;TPASTARGET			:
		U.23:	WORD	<<U.22-U.23>-2>	:
7102	00028	;TPASTYPE			:
		U.27:	WORD	28930	:
00000000*	0002A	;TPASADDR			:
		U.28:	LONG	<<COMMAND_NUMBER-U.28>-4>	:
00000004	0002E	;TPASMASK			:
		U.29:	LONG	4	:
0000*	00032	;TPASTARGET			:
		U.30:	WORD	<<U.22-U.30>-2>	:
7103	00034	;TPASTYPE			:
		U.34:	WORD	28931	:
00000000*	00036	;TPASADDR			:
		U.35:	LONG	<<COMMAND_NUMBER-U.35>-4>	:
00000005	0003A	;TPASMASK			:
		U.36:	LONG	5	:
0000*	0003E	;TPASTARGET			:
		U.37:	WORD	<<U.7-U.37>-2>	:
7104	00040	;TPASTYPE			:
		U.41:	WORD	28932	:
00000000*	00042	;TPASADDR			:
		U.42:	LONG	<<COMMAND_NUMBER-U.42>-4>	:
00000006	00046	;TPASMASK			:
		U.43:	LONG	6	:
0000*	0004A	;TPASTARGET			:
		U.44:	WORD	<<U.7-U.44>-2>	:
7105	0004C	;TPASTYPE			:
		U.48:	WORD	28933	:
00000000*	0004E	;TPASADDR			:
		U.49:	LONG	<<COMMAND_NUMBER-U.49>-4>	:

```
00000007 00052 ;TP$MASK
              U.50: .LONG 7
0000* 00056 ;TP$TARGET
              U.51: .WORD <<U.22-U.51>-2>
7106 00058 ;TP$TYPE
              U.55: .WORD 28934
00000000* 0005A ;TP$ADDR
              U.56: .LONG <<COMMAND_NUMBER-U.56>-4>
00000008 0005E ;TP$MASK
              U.57: .LONG 8
0000* 00062 ;TP$TARGET
              U.58: .WORD <<U.7-U.58>-2>
7107 00064 ;TP$TYPE
              U.62: .WORD 28935
00000000* 00066 ;TP$ADDR
              U.63: .LONG <<COMMAND_NUMBER-U.63>-4>
00000009 0006A ;TP$MASK
              U.64: .LONG 9
0000* 0006E ;TP$TARGET
              U.65: .WORD <<U.7-U.65>-2>
7108 00070 ;TP$TYPE
              U.69: .WORD 28936
00000000* 00072 ;TP$ADDR
              U.70: .LONG <<COMMAND_NUMBER-U.70>-4>
0000000A 00076 ;TP$MASK
              U.71: .LONG 10
0000* 0007A ;TP$TARGET
              U.72: .WORD <<U.7-U.72>-2>
7509 0007C ;TP$TYPE
              U.76: .WORD 29961
00000000* 0007E ;TP$ADDR
              U.77: .LONG <<COMMAND_NUMBER-U.77>-4>
0000000B 00082 ;TP$MASK
              U.78: .LONG 11
0000* 00086 ;TP$TARGET
              U.79: .WORD <<U.7-U.79>-2>
              00088 ;NOARGS
              U.7: .BLKB 0
01F2 00088 ;TP$TYPE
              U.81: .WORD 498
05F6 0008A ;TP$TYPE
              U.82: .WORD 1526
15F7 0008C ;TP$TYPE
              U.83: .WORD 5623
FFFF 0008E ;TP$TARGET
              U.84: .WORD -1
              00090 ;ARGS
              U.22: .BLKB 0
11F2 00090 ;TP$TYPE
              U.85: .WORD 4594
FFFF 00092 ;TP$TARGET
              U.86: .WORD -1
15F6 00094 ;TP$TYPE
              U.87: .WORD 5622
FFFF 00096 ;TP$TARGET
              U.88: .WORD -1
```


.PSECT _LIB\$KEY0\$,NOWRT, SHR, PIC,1

```
00000 COMMAND_KEY::
      .BLKB 0
00000 ;TPASKEY0
      U.1: .BLKB 0
0000* 00000 ;TPASKEY
      U.10: .WORD <U.9-U.1>
0000* 00002 ;TPASKEY
      U.17: .WORD <U.16-U.1>
0000* 00004 ;TPASKEY
      U.25: .WORD <U.24-U.1>
0000* 00006 ;TPASKEY
      U.32: .WORD <U.31-U.1>
0000* 00008 ;TPASKEY
      U.39: .WORD <U.38-U.1>
0000* 0000A ;TPASKEY
      U.46: .WORD <U.45-U.1>
0000* 0000C ;TPASKEY
      U.53: .WORD <U.52-U.1>
0000* 0000E ;TPASKEY
      U.60: .WORD <U.59-U.1>
0000* 00010 ;TPASKEY
      U.67: .WORD <U.66-U.1>
0000* 00012 ;TPASKEY
      U.74: .WORD <U.73-U.1>
```

.PSECT \$SPLIT\$,NOWRT,NOEXE,2

```
20 3E 45 5A 59 4C 41 4E 41 00239 P.ABV: .ASCII \ANALYZE> \
      00242 .BLKB 2
      00000009 00244 P.ABU: .LONG 9
      00000000 00248 .ADDRESS P.ABV
```

.PSECT \$OWNS\$,NOEXE,2

```
00000003 00000008 00A90 TPARSE_BLOCK:
      .LONG 8, 3
      00A98 .BLKB 28
      00AB4 COMMAND_NUMBER:
      .BLKB 4
```

.PSECT \$CODE\$,NOWRT,2

```
00FC 00000 .ENTRY ANLSINTERACTIVE_COMMAND, Save R2,R3,R4,R5,- ; 1062
      R6,R7
57 00000000G 00 9E 00002 MOVAB LIB$SIGNAL, R7
56 0000' CF 9E 00009 MOVAB TPARSE_BLOCK+8, R6
5E AC AE 9E 0000E MOVAB -84(SPT), SP
52 08 AC D0 00012 MOVL ARGUMENTS, R2
7E 50 8F 9A 00016 MOVZBL #80, COMMAND_BUFFER
04 AE 08 AE 9E 0001A MOVAB COMMAND_BUFFER+8, COMMAND_BUFFER+4
6E 50 8F 9B 0001F 1$: MOVZBW #80, COMMAND_BUFFER
      SE DD 00023 PUSHL SP
      0000' CF 9F 00025 PUSHAB P.ABU ; 1122
      ; 1123
```

00000000G	00	08	AE	9F	00029	PUSHAB	COMMAND_BUFFER	:
	53		03	FB	0002C	CALLS	#3, LIB\$GET_INPUT	:
0001827A	8F		50	D0	00033	MOVL	R0, STATUS	:
			53	D1	00036	CMPL	STATUS, #98938	1128
			05	12	0003D	BNEQ	2\$:
04	BC		05	D0	0003F	MOVL	#5, @NUMBER	1129
				04	00043	RET		1128
	05		53	E8	00044	BLBS	STATUS, 3\$	1132
			53	DD	00047	PUSHL	STATUS	:
	67		01	FB	00049	CALLS	#1, LIB\$SIGNAL	:
	66		6E	3C	0004C	MOVZWL	COMMAND_BUFFER, TPARSE_BLOCK+8	1136
04	A6	04	AE	D0	0004F	MOVL	COMMAND_BUFFER+4, TPARSE_BLOCK+12	1137
			56	DD	00054	PUSHL	R6	1138
			56	DD	00056	PUSHL	R6	:
00000000G	00		02	FB	00058	CALLS	#2, STR\$UPCASE	:
		1C	A6	D4	0005F	CLRL	COMMAND_NUMBER	1139
		0000'	CF	9F	00062	PUSHAB	COMMAND_KEY	1140
		0000'	CF	9F	00066	PUSHAB	COMMAND_STATE	:
		F8	A6	9F	0006A	PUSHAB	TPARSE_BLOCK	:
00000000G	00		03	FB	0006D	CALLS	#3, LIB\$TPARSE	:
	53		50	D0	00074	MOVL	R0, STATUS	:
	01		53	D1	00077	CMPL	STATUS, #1	1145
			0B	13	0007A	BEQL	4\$:
		00000000G	8F	DD	0007C	PUSHL	#ANLRMSS\$_BADCMD	1146
	67		01	FB	00082	CALLS	#1, LIB\$SIGNAL	:
			98	11	00085	BRB	1\$	1116
			5E	DD	00087	PUSHL	SP	1152
		00000000G	8F	DD	00089	PUSHL	#ANLRMSS\$_INTERCOMMAND	:
			7E	D4	0008F	CLRL	-(SP)	:
	7E		01	CE	00091	MNEGL	#1, -(SP)	:
0000G	CF		04	FB	00094	CALLS	#4, ANL\$FORMAT_LINE	:
04	BC	1C	A6	D0	00099	MOVL	COMMAND_NUMBER, @NUMBER	1158
	62		66	B0	0009E	MOVW	TPARSE_BLOCK+8, (R2)	1159
04	B2	04	B6	66	28	MOVC3	TPARSE_BLOCK+8, @TPARSE_BLOCK+12, @4(R2)	1160
				04	000A7	RET		1164

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 02B9


```
: 666      1165 1 %sbttl 'ANL$INTERACTIVE_DISPLAY - Display a File Structure'
: 667      1166 1 ++
: 668      1167 1 Functional Description:
: 669      1168 1     This routine is responsible for displaying the various structures
: 670      1169 1     that exist in an RMS file. It is also responsible for determining
: 671      1170 1     the location of the structure following the one it displays.
: 672      1171 1
: 673      1172 1 Formal Parameters:
: 674      1173 1     structure_bsd    Address of BSD describing the structure to display.
: 675      1174 1     parent_bsd      It is updated to describe the following structure.
: 676      1175 1     parent_bsd      Address of BSD describing the parent of the structure.
: 677      1176 1
: 678      1177 1 Implicit Inputs:
: 679      1178 1     global data
: 680      1179 1
: 681      1180 1 Implicit Outputs:
: 682      1181 1     global data
: 683      1182 1
: 684      1183 1 Returned Value:
: 685      1184 1     none
: 686      1185 1
: 687      1186 1 Side Effects:
: 688      1187 1
: 689      1188 1 --
: 690      1189 1
: 691      1190 1
: 692      1191 2 global routine anl$interactive_display(structure_bsd,parent_bsd): novalue = begin
: 693      1192 2
: 694      1193 2 bind
: 695      1194 2     s = .structure_bsd: bsd,
: 696      1195 2     p = .parent_bsd: bsd;
: 697      1196 2
: 698      1197 2 local
: 699      1198 2     sp: ref block[,byte],
: 700      1199 2     i: long;
: 701      1200 2
: 702      1201 2
: 703      1202 2 ! Set up the condition handler for drastic structure errors.
: 704      1203 2
: 705      1204 2 lib$establish(anl$unwind_handler);
: 706      1205 2
: 707      1206 2 ! Set up a pointer to the structure to be displayed.
: 708      1207 2
: 709      1208 2 sp = .s[bsd$l_bufptr] + .s[bsd$l_offset];
: 710      1209 2
: 711      1210 2 ! Because it requires a different routine to display each of the structures,
: 712      1211 2 ! this process is table-driven. The structure type code in the BSD is
: 713      1212 2 ! an index into the STRUCTURE TABLE, which contains a routine number for
: 714      1213 2 ! displaying the structure. We simply case on that number.
: 715      1214 2
: 716      1215 2 case .structure_table[.s[bsd$w_type],0] from 1 to 30 of set
: 717      1216 2
: 718      1217 2 [1]: ! Routine number 1 is for displaying the file header. No updating
: 719      1218 2 ! of the BSD is necessary, since there is no "next" structure.
: 720      1219 2
: 721      1220 2     anl$format_file_header();
: 722      1221 2
```



```
: 723      1222  2
: 724      1223  2 [2]:      ! Routine number 2 is for displaying the RMS file attributes.
: 725      1224  2      ! No updating of the BSD is necessary.
: 726      1225  2
: 727      1226  2      anl$format_file_attributes();
: 728      1227  2
: 729      1228  2
: 730      1229  2 [3]:      ! Routine number 3 is for displaying a record from a sequential
: 731      1230  2      ! file. The following routine will do so and update the BSD.
: 732      1231  2
: 733      1232  2      anl$seq_data_record(s,true,1);
: 734      1233  2
: 735      1234  2
: 736      1235  2 [4]:      ! Routine number 4 is for displaying the prolog of a relative file.
: 737      1236  2      ! The following routine will do it.
: 738      1237  2
: 739      1238  2      anl$rel_prolog(s,true,0);
: 740      1239  2
: 741      1240  2
: 742      1241  2 [5]:      ! Routine number 5 is for displaying the buckets of a relative file.
: 743      1242  2      ! This consists of nothing more than a heading.
: 744      1243  2
: 745      1244  3      (local
: 746      1245  3          pp: ref block[,byte];
: 747      1246  3
: 748      1247  3      anl$format_line(3,0,anlrms$_relbucket,.s[bsd$l_vbn]);
: 749      1248  3
: 750      1249  3      ! Now we move on to the next bucket if there is one. We can tell
: 751      1250  3      ! by looking at the end-of-file VBN in the prolog.
: 752      1251  3
: 753      1252  3      pp = .p[bsd$l_bufptr] + .p[bsd$l_offset];
: 754      1253  4      if .s[bsd$l_vbn]+2*.s[bsd$w_size] lequ .pp[plg$l_eof] then (
: 755      1254  4          s[bsd$l_vbn] = .s[bsd$l_vbn] + .s[bsd$w_size];
: 756      1255  4          s[bsd$l_offset] = 0;
: 757      1256  4          anl$bucket(s,0);
: 758      1257  4      ););
: 759      1258  2
: 760      1259  2
: 761      1260  2 [6]:      ! Routine number 6 is for displaying the cells of a relative file.
: 762      1261  2      ! The following routine will do the work and update the BSD.
: 763      1262  2
: 764      1263  2      anl$rel_cell(s,true,1);
: 765      1264  2
: 766      1265  2
: 767      1266  2 [7]:      ! Routine number 7 is for displaying the prolog of an indexed file.
: 768      1267  2      ! The following routine will do it.
: 769      1268  2
: 770      1269  2      anl$idx_prolog(s,true,0);
: 771      1270  2
: 772      1271  2
: 773      1272  2 [8]:      ! Routine number 8 is for displaying an area descriptor in an indexed
: 774      1273  2      ! file. The following routine will do it and update the BSD.
: 775      1274  2
: 776      1275  2      anl$area_descriptor(s,.sp[area$b_areaaid],true,0);
: 777      1276  2
: 778      1277  2
: 779      1278  2 [9]:      ! Routine number 9 is for displaying a key descriptor in an indexed
```



```
: 780      1279  2      ! file. The following routine will do it and update the BSD.
: 781      1280  2
: 782      1281  2      anl$key_descriptor(s,.sp[key$b_keyref],0,true,0);
: 783      1282  2
: 784      1283  2
: 785      1284  2 [10,
: 786      1285  2 11,
: 787      1286  2 12,
: 788      1287  2 13]: ! Routine numbers 10 thru 13 are for displaying the bucket
: 789      1288  2 ! headers for primary index, secondary index, primary data, and
: 790      1289  2 ! secondary data buckets, respectively. The following routine
: 791      1290  2 ! will do it and update the BSD. This is for prolog 2.
: 792      1291  2
: 793      1292  2      anl$2bucket_header(s,.sp[bkt$b_areano],.sp[bkt$b_level],true,0);
: 794      1293  2
: 795      1294  2
: 796      1295  2 [14,
: 797      1296  2 15]: ! Routine numbers 14 and 15 are for displaying the index records in
: 798      1297  2 ! primary and secondary indexes, respectively. The following
: 799      1298  2 ! routine will do it and update the BSD. The routine needs the key
: 800      1299  2 ! descriptor. This is for prolog 2.
: 801      1300  2
: 802      1301  2      anl$2index_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 803      1302  2
: 804      1303  2
: 805      1304  2 [16]: ! Routine number 16 is for displaying the primary data records in a
: 806      1305  2 ! primary data bucket. The following routine will do it and update
: 807      1306  2 ! the BSD. This is for prolog 2.
: 808      1307  2
: 809      1308  2      anl$2primary_data_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 810      1309  2
: 811      1310  2
: 812      1311  2 [17]: ! Routine number 17 is for displaying the actual data record bytes
: 813      1312  2 ! in a primary data record. The BSD points at the data record,
: 814      1313  2 ! which we will format in hex. This is for prolog 2.
: 815      1314  2
: 816      1315  3      (local
: 817      1316  3          rec_dsc: descriptor;
: 818      1317  3
: 819      1318  3      select neu .anl$gl_fat[fat$w_rtype] of set
: 820      1319  3      [fat$c_fixed]:          build_descriptor(rec_dsc,.anl$gl_fat[fat$w_maxrec],.sp);
: 821      1320  3
: 822      1321  3      [fat$c_variable,
: 823      1322  3          fat$c_vfc]:          build_descriptor(rec_dsc,2+.sp[0,0,16,0],.sp);
: 824      1323  3      tes;
: 825      1324  2      anl$format_hex(1,rec_dsc););
: 826      1325  2
: 827      1326  2
: 828      1327  2 [18]: ! Routine number 18 is for displaying a SIDR record fixed portion.
: 829      1328  2 ! The following routine will do it, and update the BSD.
: 830      1329  2 ! It needs the key descriptor for this index. This is for prolog 2.
: 831      1330  2
: 832      1331  2      anl$2sidr_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 833      1332  2
: 834      1333  2
: 835      1334  2 [19]: ! Routine number 19 is for displaying a SIDR pointer. The following
: 836      1335  2 ! routine will do it and update the BSD. This is for prolog 2.
```



```
: 837      1336 2
: 838      1337 2      anl$2sidr_pointer(s,true,2);
: 839      1338 2
: 840      1339 2
: 841      1340 2 [20,
: 842      1341 2 21,
: 843      1342 2 22,
: 844      1343 2 23]: ! Routines number 20 through 23 are for displaying primary and
: 845      1344 2 ! secondary index buckets, and primary and secondary data buckets.
: 846      1345 2 ! The following routine will do it and update the BSD. This is
: 847      1346 2 ! for prolog 3.
: 848      1347 2
: 849      1348 2 (bind
: 850      1349 3      k = current_stack[.key_level,0,0,0,0]: bsd,
: 851      1350 3      kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
: 852      1351 3
: 853      1352 2      anl$3bucket_header(s,.sp[bkt$b_indexno],.kp[key$u_dupkeys],.sp[bkt$b_level],true,0););
: 854      1353 2
: 855      1354 2
: 856      1355 2 [24,
: 857      1356 2 25]: ! Routines number 24 and 25 are for displaying the index records
: 858      1357 2 ! in primary and secondary indexes, respectively. The following
: 859      1358 2 ! routine will do it and update the BSD. It needs the key
: 860      1359 2 ! descriptor. This is for prolog 3.
: 861      1360 2
: 862      1361 2      anl$3index_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 863      1362 2
: 864      1363 2
: 865      1364 2 [26]: ! Routine number 26 is for displaying the primary data records in a
: 866      1365 2 ! primary data bucket. The following routine will do it and update
: 867      1366 2 ! the BSD. It needs the key descriptor. This is for prolog 3.
: 868      1367 2
: 869      1368 2      anl$3primary_data_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 870      1369 2
: 871      1370 2
: 872      1371 2 [27]: ! Routine number 27 is for displaying the actual data record bytes
: 873      1372 2 ! in a primary data record. We call a routine to do it. This is
: 874      1373 2 ! for prolog 3.
: 875      1374 2
: 876      1375 2      anl$3format_data_bytes(1,s,current_stack[.key_level,0,0,0,0]);
: 877      1376 2
: 878      1377 2
: 879      1378 2 [28]: ! Routine number 28 is for displaying a SIDR record fixed portion
: 880      1379 2 ! for prolog 3. The following routine will do it, and update the BSD.
: 881      1380 2 ! It needs the key descriptor for this index.
: 882      1381 2
: 883      1382 2      anl$3sidr_record(s,current_stack[.key_level,0,0,0,0],true,1);
: 884      1383 2
: 885      1384 2
: 886      1385 2 [29]: ! Routine number 29 is for displaying a SIDR pointer for prologue 3.
: 887      1386 2 ! The following routine will do it and update the BSD.
: 888      1387 2
: 889      1388 2      anl$3sidr_pointer(s,true,2);
: 890      1389 2
: 891      1390 2
: 892      1391 2 [30]: ! Routine number 30 is for displaying the header of a reclaimed
: 893      1392 2 ! bucket on the available chain off an area descriptor. This
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DISPLAY - Display a File Struct

M 14
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 37
(10)

```
: 894      1393 2      ! routine works for all prologs.
: 895      1394 2
: 896      1395 2      anl$3reclaimed_bucket_header(s,true,0);
: 897      1396 2 tes;
: 898      1397 2
: 899      1398 2 return;
: 900      1399 2
: 901      1400 1 end;
```

				003C 00000	.ENTRY	ANL\$INTERACTIVE_DISPLAY, Save R2,R3,R4,R5	1191
	55	0000'	CF	9E 00002	MOVAB	KEY_LEVEL, R5	
	5E		08	C2 00007	SUBL2	#8, SP	
	52	04	AC	D0 0000A	MOVL	STRUCTURE_BSD, R2	1194
	54	08	AC	D0 0000E	MOVL	PARENT_BSD, R4	1195
		0000G	CF	9F 00012	PUSHAB	ANLSUNWIND_HANDLER	1204
			01	FB 00016	CALLS	#1, LIB\$ESTABLISH	
	53	00000000G	00		ADDL3	8(R2), 12(R2), SP	1208
		OC	A2	08 A2 C1 0001D	MOVZWL	(R2), R0	1215
			50	62 3C 00023	PUSHAL	STRUCTURE_TABLE[R0]	
				F574 C540 DF 00026	CASEB	@(SP)+, #T, #29	
				9E 8F 0002B	.WORD	2\$-1\$,-	
0054	1D	01		003C 0002F 1\$:		3\$-1\$,-	
00AE	0048	0042		005F 00037		4\$-1\$,-	
00CE	00A3	0097		00BD 0003F		5\$-1\$,-	
00F6	00CE	00CE		00CE 00047		6\$-1\$,-	
015F	00E1	00E1		010B 0004F		8\$-1\$,-	
0188	0153	013E		015F 00057		9\$-1\$,-	
01C5	015F	015F		0188 0005F		10\$-1\$,-	
	01B2	019D		01DA 00067		11\$-1\$,-	
		01E6				12\$-1\$,-	
						12\$-1\$,-	
						12\$-1\$,-	
						12\$-1\$,-	
						12\$-1\$,-	
						13\$-1\$,-	
						13\$-1\$,-	
						14\$-1\$,-	
						15\$-1\$,-	
						19\$-1\$,-	
						20\$-1\$,-	
						21\$-1\$,-	
						21\$-1\$,-	
						21\$-1\$,-	
						21\$-1\$,-	
						22\$-1\$,-	
						22\$-1\$,-	
						23\$-1\$,-	
						24\$-1\$,-	
						25\$-1\$,-	
						26\$-1\$,-	
						27\$-1\$,-	
		0000G CF	00 FB 0006B 2\$:	CALLS	#0, ANL\$FORMAT_FILE_HEADER		1220
			04 00070	RET			
		0000G CF	00 FB 00071 3\$:	CALLS	#0, ANL\$FORMAT_FILE_ATTRIBUTES		1226

			04	00076		RET			
			01	DD 00077	4\$:	PUSHL	#1		1232
			01	DD 00079		PUSHL	#1		
			52	DD 0007B		PUSHL	R2		
	0000G	CF	03	FB 0007D		CALLS	#3, ANLSSEQ_DATA_RECORD		
			04	00082		RET			
		7E	01	7D 00083	5\$:	MOVQ	#1, -(SP)		1238
			52	DD 00086		PUSHL	R2		
	0000G	CF	03	FB 00088		CALLS	#3, ANLSREL_PROLOG		
			04	0008D		RET			
			04	A2 DD 0008E	6\$:	PUSHL	4(R2)		1247
			8F	DD 00091		PUSHL	#ANLRMSS_RELBUCKET		
		7E	03	7D 00097		MOVQ	#3, -(SP)		
		CF	04	FB 0009A		CALLS	#4, ANLSFORMAT_LINE		
51		OC	08	A4 C1 0009F		ADDL3	8(R4), 12(R4), -PP		1252
		50	02	A2 3C 000A5		MOVZWL	2(R2), R0		1253
		54	04	B240 3E 000A9		MOVAW	04(R2)[R0], R4		
		A1	54	D1 000AE		CMPL	R4, 112(PP)		
			01	1B 000B2		BLEQU	7\$		
			04	000B4		RET			
		04	50	C0 000B5	7\$:	ADDL2	R0, 4(R2)		1254
			08	A2 D4 000B9		CLRL	8(R2)		1255
			7E	D4 000BC		CLRL	-(SP)		1256
			52	DD 000BE		PUSHL	R2		
	0000G	CF	02	FB 000C0		CALLS	#2, ANLSBUCKET		
			04	000C5		RET			1215
			01	DD 000C6	8\$:	PUSHL	#1		1263
			01	DD 000C8		PUSHL	#1		
			52	DD 000CA		PUSHL	R2		
	0000G	CF	03	FB 000CC		CALLS	#3, ANLSREL_CELL		
			04	000D1		RET			
		7E	01	7D 000D2	9\$:	MOVQ	#1, -(SP)		1269
			52	DD 000D5		PUSHL	R2		
	0000G	CF	03	FB 000D7		CALLS	#3, ANLSIDX_PROLOG		
			04	000DC		RET			
		7E	01	7D 000DD	10\$:	MOVQ	#1, -(SP)		1275
		7E	02	A3 9A 000E0		MOVZBL	2(SP), -(SP)		
			52	DD 000E4		PUSHL	R2		
	0000G	CF	04	FB 000E6		CALLS	#4, ANLSAREA_DESCRIPTOR		
			04	000EB		RET			
		7E	01	7D 000EC	11\$:	MOVQ	#1, -(SP)		1281
			7E	D4 000EF		CLRL	-(SP)		
		7E	15	A3 9A 000F1		MOVZBL	21(SP), -(SP)		
			52	DD 000F5		PUSHL	R2		
	0000G	CF	05	FB 000F7		CALLS	#5, ANLSKEY_DESCRIPTOR		
			04	000FC		RET			
		7E	01	7D 000FD	12\$:	MOVQ	#1, -(SP)		1292
		7E	0C	A3 9A 00100		MOVZBL	12(SP), -(SP)		
		7E	01	A3 9A 00104		MOVZBL	1(SP), -(SP)		
			52	DD 00108		PUSHL	R2		
	0000G	CF	05	FB 0010A		CALLS	#5, ANLS2BUCKET_HEADER		
			04	0010F		RET			
			01	DD 00110	13\$:	PUSHL	#1		1301
			01	DD 00112		PUSHL	#1		
50		65	18	C5 00114		MULL3	#24, KEY_LEVEL, R0		
			FA00	C540 9F 00118		PUSHAB	CURRENT_STACK[R0]		
			52	DD 0011D		PUSHL	R2		

		0000G	CF		04	FB	0011F	CALLS	#4, ANL\$2INDEX_RECORD	
						04	00124	RET		
					01	DD	00125	14\$:	PUSHL	#1
					01	DD	00127		PUSHL	#1
	50		65		18	C5	00129		MULL3	#24, KEY_LEVEL, R0
				FA00	C540	9F	0012D		PUSHAB	CURRENT_STACK[R0]
					52	DD	00132		PUSHL	R2
		0000G	CF		04	FB	00134	CALLS	#4, ANL\$2PRIMARY_DATA_RECORD	
						04	00139	RET		
			50	0000G	CF	D0	0013A	15\$:	MOVL	ANL\$GL_FAT, R0
	51		04		00	EF	0013F		EXTZV	#0, #4, (R0), R1
			01		51	D1	00144		CMPL	R1, #1
					06	12	00147		BNEQ	16\$
			6E		10	A0	3C	00149	MOVZWL	16(R0), REC_DSC
					10	11	0014D		BRB	17\$
			02		51	D1	0014F	16\$:	CMPL	R1, #2
					0F	1F	00152		BLSSU	18\$
			03		51	D1	00154		CMPL	R1, #3
					0A	1A	00157		BGTRU	18\$
			6E		63	3C	00159		MOVZWL	(SP), REC_DSC
			6E		02	C0	0015C		ADDL2	#2, REC_DSC
		04	AE		53	D0	0015F	17\$:	MOVL	SP, REC_DSC+4
					5E	DD	00163	18\$:	PUSHL	SP
					01	DD	00165		PUSHL	#1
		0000G	CF		02	FB	00167	CALLS	#2, ANL\$FORMAT_HEX	
						04	0016C	RET		
					01	DD	0016D	19\$:	PUSHL	#1
					01	DD	0016F		PUSHL	#1
			50		18	C5	00171		MULL3	#24, KEY_LEVEL, R0
				FA00	C540	9F	00175		PUSHAB	CURRENT_STACK[R0]
					52	DD	0017A		PUSHL	R2
		0000G	CF		04	FB	0017C	CALLS	#4, ANL\$2SIDR_RECORD	
						04	00181	RET		
					02	DD	00182	20\$:	PUSHL	#2
					01	DD	00184		PUSHL	#1
					52	DD	00186		PUSHL	R2
		0000G	CF		03	FB	00188	CALLS	#3, ANL\$2SIDR_POINTER	
						04	0018D	RET		
			50		18	C5	0018E	21\$:	MULL3	#24, KEY_LEVEL, R0
				FA00	C540	9E	00192		MOVAB	CURRENT_STACK[R0], R0
			50	0C	A0	C1	00198		ADDL3	8(R0), T2(R0), R0
					01	7D	0019E		MOVQ	#1, -(SP)
			7E		0C	A3	9A	001A1	MOVZBL	12(SP), -(SP)
			7E		00	EF	001A5		EXTZV	#0, #1, 16(R0), -(SP)
7E		10	A0		01	A3	9A	001AB	MOVZBL	1(SP), -(SP)
					52	DD	001AF		PUSHL	R2
		0000G	CF		06	FB	001B1	CALLS	#6, ANL\$3BUCKET_HEADER	
						04	001B6	RET		
					01	DD	001B7	22\$:	PUSHL	#1
					01	DD	001B9		PUSHL	#1
			50		18	C5	001BB		MULL3	#24, KEY_LEVEL, R0
				FA00	C540	9F	001BF		PUSHAB	CURRENT_STACK[R0]
					52	DD	001C4		PUSHL	R2
		0000G	CF		04	FB	001C6	CALLS	#4, ANL\$3INDEX_RECORD	
						04	001CB	RET		
					01	DD	001CC	23\$:	PUSHL	#1
					01	DD	001CE		PUSHL	#1

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DISPLAY - Display a File Struct

C 15
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 40
(10)

50	65	18	C5	001D0	MULL3	#24, KEY_LEVEL, R0	:
		FA00 C540	9F	001D4	PUSHAB	CURRENT_STACK[R0]	:
		52	DD	001D9	PUSHL	R2	:
	0000G	CF	04	FB	CALLS	#4, ANL\$3PRIMARY_DATA_RECORD	:
			04	001E0	RET		:
50	65	18	C5	001E1 24\$:	MULL3	#24, KEY_LEVEL, R0	1375
		FA00 C540	9F	001E5	PUSHAB	CURRENT_STACK[R0]	:
		52	DD	001EA	PUSHL	R2	:
		01	DD	001EC	PUSHL	#1	:
	0000G	CF	03	FB	CALLS	#3, ANL\$3FORMAT_DATA_BYTES	:
			04	001F3	RET		:
		01	DD	001F4 25\$:	PUSHL	#1	1382
		01	DD	001F6	PUSHL	#1	:
50	65	18	C5	001F8	MULL3	#24, KEY_LEVEL, R0	:
		FA00 C540	9F	001FC	PUSHAB	CURRENT_STACK[R0]	:
		52	DD	00201	PUSHL	R2	:
	0000G	CF	04	FB	CALLS	#4, ANL\$3SIDR_RECORD	:
			04	00208	RET		:
		02	DD	00209 26\$:	PUSHL	#2	1388
		01	DD	0020B	PUSHL	#1	:
		52	DD	0020D	PUSHL	R2	:
	0000G	CF	03	FB	CALLS	#3, ANL\$3SIDR_POINTER	:
			04	00214	RET		:
	7E	01	7D	00215 27\$:	MOVQ	#1, -(SP)	1395
		52	DD	00218	PUSHL	R2	:
	0000G	CF	03	FB	CALLS	#3, ANL\$3RECLAIMED_BUCKET_HEADER	:
			04	0021F	RET		1400

; Routine Size: 544 bytes, Routine Base: \$CODE\$ + 0361


```

: 903      1401 1 %sbttl 'ANL$INTERACTIVE_DOWN - Handle DOWN Command'
: 904      1402 1 ++
: 905      1403 1 Functional Description:
: 906      1404 1 This routine handles the interactive DOWN command. It is responsible
: 907      1405 1 for determining the path that the user wants to take, and constructing
: 908      1406 1 a BSD that describes the resulting structure.
: 909      1407 1
: 910      1408 1 Formal Parameters:
: 911      1409 1 path Address of descriptor of desired path name.
: 912      1410 1 current_bsd Address of BSD describing current structure.
: 913      1411 1 down_bsd Address of BSD to fill in with the down structure.
: 914      1412 1 new_level The stack level of the BSD to fill.
: 915      1413 1
: 916      1414 1 Implicit Inputs:
: 917      1415 1 global data
: 918      1416 1
: 919      1417 1 Implicit Outputs:
: 920      1418 1 global data
: 921      1419 1
: 922      1420 1 Returned Value:
: 923      1421 1 True if there is a down structure, false if not.
: 924      1422 1
: 925      1423 1 Side Effects:
: 926      1424 1
: 927      1425 1 --
: 928      1426 1
: 929      1427 1
: 930      1428 2 global routine anl$interactive_down(path,current_bsd,down_bsd,new_level) = begin
: 931      1429 2
: 932      1430 2 bind
: 933      1431 2 path_dsc = .path: descriptor,
: 934      1432 2 c = .current_bsd: bsd,
: 935      1433 2 d = .down_bsd: bsd;
: 936      1434 2
: 937      1435 2 local
: 938      1436 2 i: long, j: long,
: 939      1437 2 path_index: long,
: 940      1438 2 cp: ref block[,byte],
: 941      1439 2 hp: ref block[,byte],
: 942      1440 2 sp: ref block[,byte];
: 943      1441 2
: 944      1442 2
: 945      1443 2 ! Establish the condition handler for drastic structure errors.
: 946      1444 2
: 947      1445 2 lib$establish(anl$unwind_handler);
: 948      1446 2
: 949      1447 2 ! The first thing we need to check is whether there are any possible
: 950      1448 2 ! paths down from the current structure. If not, that's an error.
: 951      1449 2
: 952      1450 3 if .structure_table[c[bsd$w_type],1] eqlu 0 then (
: 953      1451 3 signal (anlrms$_nodown);
: 954      1452 3 return false;
: 955      1453 3 );
: 956      1454 2
: 957      1455 2 ! Now, if the user has entered the command DOWN ?, or has not entered
: 958      1456 2 ! any path name at all and there is more than one way down, we need to
: 959      1457 2 ! display a list of possible paths.
```



```
: 960      1458 2
: 961      1459 2 if (.path_dsc[len] gequ 1 and ch$rchar(.path_dsc[ptr]) eqlu '?') or
: 962      1460 3 (.path_dsc[len] eqlu 0 and .structure_table[c[bsd$w_type],2] nequ 0) then (
: 963      1461 3     signal (anlrms$ downhelp);
: 964      1462 3     incru i from 1 to 3 do
: 965      1463 3         if (j = .structure_table[c[bsd$w_type],.i]) nequ 0 then
: 966      1464 3             signal (anlrms$ downpath,2,.path_table[j,path_name],.path_table[j,path_text]);
: 967      1465 3     return false;
: 968      1466 2 );
: 969      1467 2
: 970      1468 2 ! Now, if the user has entered a path name, we need to figure which path
: 971      1469 2 ! they have specified. If they didn't enter one, we know at this point
: 972      1470 2 ! that there is only one way down.
: 973      1471 2
: 974      1472 2 if .path_dsc[len] gtru 0 then (
: 975      1473 3     local
: 976      1474 3         length: long;
: 977      1475 3
: 978      1476 3     ! Now loop through the down paths specified by this structure entry.
: 979      1477 3     ! We are looking for a path name that matches what the user entered.
: 980      1478 3
: 981      1479 3     path_index = 0;
: 982      1480 3     incru i from 1 to 3 do
: 983      1481 4         if (j = .structure_table[c[bsd$w_type],.i]) nequ 0 then (
: 984      1482 4             bind
: 985      1483 4                 a_path_name = .path_table[j,path_name];
: 986      1484 4                 length = minu(ch$rchar(a_path_name),.path_dsc[len]);
: 987      1485 5                 if ch$eq(.length,.path_dsc[ptr],.length,a_path_name+1,' ') then (
: 988      1486 5                     path_index = .j;
: 989      1487 5
: 990      1488 5                 exitloop;
: 991      1489 3             );
: 992      1490 3
: 993      1491 2 ) else
: 994      1492 2     path_index = .structure_table[c[bsd$w_type],1];
```



```
: 996      1493 2 ! Let's set up a pointer to the current structure. Also we sometimes need
: 997      1494 2 ! one to the bucket header.
: 998      1495 2
: 999      1496 2 cp = .c[bsd$l_bufptr] + .c[bsd$l_offset];
1000      1497 2 hp = .c[bsd$l_bufptr];
1001      1498 2
1002      1499 2 ! OK, now we can case on the path routine number and actually effect
1003      1500 2 ! the downward movement. We are to fill in the down_bsd with a description
1004      1501 2 ! of the resulting structure. The BSD type is specified in the path table.
1005      1502 2
1006      1503 2 init_bsd(d);
1007      1504 2 d[bsd$w_type] = .path_table[.path_index,path_result];
1008      1505 2
1009      1506 2 case .path_table[.path_index,path_routine] from 0 to 22 of set
1010      1507 2
1011      1508 2 [0]: ! If the path_index wasn't set to a valid path number, then the
1012      1509 2 ! user must have entered a bad path name.
1013      1510 2
1014      1511 2 (signal (anlrms$_badpath);
1015      1512 2 return false;);
1016      1513 2
1017      1514 2
1018      1515 2 [1]: ! Downward path 1 is from the file header to the RMS attribute
1019      1516 2 ! area. All we need to fill in is the type, which was done above.
1020      1517 2
1021      1518 2 ;
1022      1519 2
1023      1520 2
1024      1521 2 [2]: ! Downward path 2 is from the RMS attribute area to the actual
1025      1522 2 ! blocks of the file. The structure type depends on file organization.
1026      1523 2 ! If it's a sequential file, we have to check that there are
1027      1524 2 ! any records at all.
1028      1525 2
1029      1526 2 (d[bsd$w_type] =
1030      1527 2 (selectoneu .anl$gl_fat[fat$v_fileorg] of set
1031      1528 2
1032      1529 2 [fat$c_sequential]: (if .anl$gl_fat[fat$l_efblk] equl 1 and
1033      1530 2 .anl$gl_fat[fat$w_ffbyte] equl 0 then (
1034      1531 2 signal (anlrms$_norecs);
1035      1532 2 return false;
1036      1533 2 );
1037      1534 2 3);
1038      1535 2
1039      1536 2 [fat$c_relative]: 4;
1040      1537 2
1041      1538 2 [fat$c_indexed]: 7;
1042      1539 2 tes);
1043      1540 2 d[bsd$w_size] = 1;
1044      1541 2 d[bsd$l_vbn] = 1;);
1045      1542 2
1046      1543 2 [3]: ! Downward path 3 is from a relative file prolog to its first
1047      1544 2 ! data bucket. There may not be any.
1048      1545 2
1049      1546 2 if .anl$gl_fat[fat$l_hiblk]-1 lssu .anl$gl_fat[fat$b_bktsize] then (
1050      1547 2 signal (anlrms$_norecs);
1051      1548 2 return false;
1052      1549 2 ) else (
```



```
1053 1550 3      d[bsd$w_size] = .anl$gl_fat[fat$b_bktsize];
1054 1551 3      d[bsd$l_vbn] = .cp[plg$w_dvbn];
1055 1552 2      );
1056 1553 2
1057 1554 2
1058 1555 2 [4]:  ! Downward path 4 is from a relative file bucket to the first
1059 1556 2      ! first cell in the bucket.
1060 1557 2
1061 1558 3      (d[bsd$w_size] = .c[bsd$w_size];
1062 1559 2      d[bsd$l_vbn] = .c[bsd$l_vbn]);
1063 1560 2
1064 1561 2
1065 1562 2 [5]:  ! Downward path 5 is from an indexed file prolog to the first
1066 1563 2      ! area descriptor.
1067 1564 2
1068 1565 3      (d[bsd$w_size] = 1;
1069 1566 2      d[bsd$l_vbn] = .cp[plg$b_avbn]);
1070 1567 2
1071 1568 2
1072 1569 2 [6]:  ! Downward path 6 is from an indexed file prolog to the first
1073 1570 2      ! key descriptor. We need to remember the stack level of the
1074 1571 2      ! BSD we are creating, because lots of other folks need to get
1075 1572 2      ! at the key descriptor.
1076 1573 2
1077 1574 3      (d[bsd$w_size] = 1;
1078 1575 2      d[bsd$l_vbn] = 1;
1079 1576 2      key_level = .new_level);
1080 1577 2
1081 1578 2
1082 1579 2 [7]:  ! Downward path 7 is from an indexed file key descriptor to either
1083 1580 2      ! the primary or secondary index buckets. We must distinguish
1084 1581 2      ! between prolog 2 and 3 files and worry about uninitialized indexes.
1085 1582 2
1086 1583 3      if .cp[key$w_initidx] then (
1087 1584 3          signal (anlrms$_uninitindex);
1088 1585 3          return false;
1089 1586 3      ) else (
1090 1587 4          d[bsd$w_type] = (if .anl$gw_prolog eqlu plg$c_ver_3 then
1091 1588 4              if .cp[key$b_keyref] eqlu 0 then 20 else 21
1092 1589 4              else
1093 1590 3                  if .cp[key$b_keyref] eqlu 0 then 10 else 11);
1094 1591 3          d[bsd$w_size] = .cp[key$b_idxbktsz];
1095 1592 3          d[bsd$l_vbn] = .cp[key$l_rootvbn];
1096 1593 2      );
1097 1594 2
1098 1595 2
1099 1596 2 [8]:  ! Downward path 8 is from an indexed file key descriptor to either
1100 1597 2      ! the primary or secondary data buckets. We must distinguish
1101 1598 2      ! between prolog 2 and 3 files and worry about uninitialized indexes.
1102 1599 2
1103 1600 3      if .cp[key$w_initidx] then (
1104 1601 3          signal (anlrms$_uninitindex);
1105 1602 3          return false;
1106 1603 3      ) else (
1107 1604 4          d[bsd$w_type] = (if .anl$gw_prolog eqlu plg$c_ver_3 then
1108 1605 4              if .cp[key$b_keyref] eqlu 0 then 22 else 23
1109 1606 4              else
```



```
: 1110      1607 3      if .cp[key$b_keyref] eqlu 0 then 12 else 13);
: 1111      1608 3      d[bsd$w_size] = .cp[key$b_datbktsz];
: 1112      1609 3      d[bsd$l_vbn] = .cp[key$l_dvbn];
: 1113      1610 2      );
: 1114      1611 2
: 1115      1612 2
: 1116      1613 2 [9]: ! Downward path 9 is from an index file index bucket to the first
: 1117      1614 2 ! index entry in the bucket. This is for prolog 2.
: 1118      1615 2
: 1119      1616 3      (d[bsd$w_type] = (if .c[bsd$w_type] eqlu 10 then 14 else 15);
: 1120      1617 3      d[bsd$w_size] = .c[bsd$w_size];
: 1121      1618 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1122      1619 3      d[bsd$l_offset] = bkt$c_overhdsz;);
: 1123      1620 2
: 1124      1621 2
: 1125      1622 2 [10]: ! Downward path 10 is from a primary or secondary index record to
: 1126      1623 2 ! the index or data bucket pointed to by it. This is for prolog 2.
: 1127      1624 2
: 1128      1625 4      (if .hp[bkt$b_level] gequ 2 then (
: 1129      1626 4          ! The next lower level is another index bucket. Set the
: 1130      1627 4          ! type according to whether it's primary or secondary.
: 1131      1628 4          ! Set the size the same as the current index bucket.
: 1132      1629 4
: 1133      1630 4          d[bsd$w_type] = (if .c[bsd$w_type] eqlu 14 then 10 else 11);
: 1134      1631 4          d[bsd$w_size] = .c[bsd$w_size];
: 1135      1632 4      ) else (
: 1136      1633 4          ! The next lower level is the data buckets. Set the type
: 1137      1634 4          ! according to whether it's a primary or secondary bucket.
: 1138      1635 4          ! The size has to be found from the key descriptor.
: 1139      1636 4
: 1140      1637 4          d[bsd$w_type] = (if .c[bsd$w_type] eqlu 14 then 12 else 13);
: 1141      1638 4          begin
: 1142      1639 4          bind
: 1143      1640 5              k = current_stack[.key_level,0,0,0,0]: bsd,
: 1144      1641 5              kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
: 1145      1642 5
: 1146      1643 5              d[bsd$w_size] = .kp[key$b_datbktsz];
: 1147      1644 5          end;
: 1148      1645 5
: 1149      1646 4      );
: 1150      1647 3
: 1151      1648 3
: 1152      1649 3      ! Now we set up the VBN of the downward structure by looking in the
: 1153      1650 3      ! index record.
: 1154      1651 3
: 1155      1652 4      d[bsd$l_vbn] = (case .cp[irc$y_ptrsz] from 0 to 2 of set
: 1156      1653 4          [0]: .cp[1,0,16,0];
: 1157      1654 4          [1]: .cp[1,0,24,0];
: 1158      1655 4          [2]: .cp[1,0,32,0];
: 1159      1656 3          tes);
: 1160      1657 2      d[bsd$l_offset] = 0;);
: 1161      1658 2
: 1162      1659 2
: 1163      1660 2 [11]: ! Downward path 11 is from a primary data bucket to the first record
: 1164      1661 2 ! in the bucket. There might not be any.
: 1165      1662 2
: 1166      1663 3      if .hp[bkt$w_freespace] eqlu bkt$c_overhdsz then (
```

```
: 1167      1664      3      signal (anlrms$_emptybkt);
: 1168      1665      3      return false;
: 1169      1666      3      ) else (
: 1170      1667      3      d[bsd$w_size] = .c[bsd$w_size];
: 1171      1668      3      d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1172      1669      3      d[bsd$l_offset] = bkt$c_overhdsz;
: 1173      1670      3      );
: 1174      1671      3
: 1175      1672      3
: 1176      1673      3 [12]: ! Downward path 12 is from a primary data record to the actual
: 1177      1674      3 ! record bytes. They may not exist. This is for prolog 2.
: 1178      1675      3
: 1179      1676      3 if .cp[irc$v_deleted] or .cp[irc$v_rrv] then (
: 1180      1677      3     signal (anlrms$_nodata);
: 1181      1678      3     return false;
: 1182      1679      3 ) else (
: 1183      1680      3     d[bsd$w_size] = .c[bsd$w_size];
: 1184      1681      3     d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1185      1682      3     d[bsd$l_offset] = .c[bsd$l_offset] +
: 1186      1683      3         1 +
: 1187      1684      3         1 +
: 1188      1685      3         (if .cp[irc$v_noptrsz] then 0 else .cp[irc$v_ptrsz]+3);
: 1189      1686      3 );
: 1190      1687      3
: 1191      1688      3
: 1192      1689      3 [13]: ! Downward path 13 is from a primary data record to the data bucket
: 1193      1690      3 ! pointed at by the RRV. The pointer may not exist. This is for
: 1194      1691      3 ! prolog 2.
: 1195      1692      3
: 1196      1693      3 if .cp[irc$v_noptrsz] then (
: 1197      1694      3     signal (anlrms$_norrv);
: 1198      1695      3     return false;
: 1199      1696      3 ) else (
: 1200      1697      3     d[bsd$w_size] = .c[bsd$w_size];
: 1201      1698      4     d[bsd$l_vbn] = (case .cp[irc$v_ptrsz] from 0 to 2 of set
: 1202      1699      4         [0]: .cp[3,0,16,0];
: 1203      1700      4         [1]: .cp[3,0,24,0];
: 1204      1701      4         [2]: .cp[3,0,32,0];
: 1205      1702      3     tes);
: 1206      1703      3 );
: 1207      1704      3
: 1208      1705      3
: 1209      1706      3 [14]: ! Downward path 14 is from a secondary data bucket to the first record
: 1210      1707      3 ! in the bucket. The data bucket can be empty.
: 1211      1708      3
: 1212      1709      3 if .hp[bkt$w_freospace] eqlu bkt$c_overhdsz then (
: 1213      1710      3     signal (anlrms$_emptybkt);
: 1214      1711      3     return false;
: 1215      1712      3 ) else (
: 1216      1713      3     d[bsd$w_size] = .c[bsd$w_size];
: 1217      1714      3     d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1218      1715      3     d[bsd$l_offset] = bkt$c_overhdsz;
: 1219      1716      3 );
: 1220      1717      3
: 1221      1718      3
: 1222      1719      3 [15]: ! Downward path 15 is from a S IDR record to the first pointer in the
: 1223      1720      2 ! pointer array. We have to get the key length to figure out where
```



```
: 1224      1721  2      ! the first pointer is. The work longword in the BSD must be
: 1225      1722  2      ! initialized to the number of pointer bytes so people can tell
: 1226      1723  2      ! where they end. This is for prolog 2.
: 1227      1724  2
: 1228      1725  3      (d[bsd$w_size] = .c[bsd$w_size];
: 1229      1726  3      d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1230      1727  3
: 1231      1728  4      begin
: 1232      1729  4      bind
: 1233      1730  4          k = current_stack[.key_level,0,0,0,0]: bsd,
: 1234      1731  4          kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
: 1235      1732  4
: 1236      1733  4      d[bsd$l_offset] =      .c[bsd$l_offset] +
: 1237      1734  4          1 +
: 1238      1735  4          1 +
: 1239      1736  4          (if .cp[irc$v_noptrs] then 0 else 4) +
: 1240      1737  4          2 +
: 1241      1738  4          .kp[key$b_keysz];
: 1242      1739  4      d[bsd$l_work] = (if .cp[irc$v_noptrs] then .cp[2,0,16,0] else .cp[6,0,16,0]) -
: 1243      1740  4          .kp[key$b_keysz];
: 1244      1741  2      end;);
: 1245      1742  2
: 1246      1743  2
: 1247      1744  2 [16]: ! Downward path 16 is from an index bucket to the first index
: 1248      1745  2 ! entry in the bucket. We must set the work longword to zero to
: 1249      1746  2 ! indicate we are on the zeroth record. This is for prolog 3.
: 1250      1747  2
: 1251      1748  3      (d[bsd$w_type] = (if .c[bsd$w_type] eq 20 then 24 else 25);
: 1252      1749  3      d[bsd$w_size] = .c[bsd$w_size];
: 1253      1750  3      d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1254      1751  3      d[bsd$l_offset] = bkt$c_overhdsz;
: 1255      1752  2      d[bsd$l_work] = 0;);
: 1256      1753  2
: 1257      1754  2
: 1258      1755  2 [17]: ! Downward path 17 is from a primary or secondary index record to
: 1259      1756  2 ! the index or data bucket pointed to by it. This is for prolog 3.
: 1260      1757  2
: 1261      1758  4      (if .hp[bkt$b_level] gequ 2 then (
: 1262      1759  4          ! The next lower level is another index bucket. Set the
: 1263      1760  4          ! type according to whether it's primary or secondary.
: 1264      1761  4          ! Set the size the same as the current index bucket.
: 1265      1762  4
: 1266      1763  4          d[bsd$w_type] = (if .c[bsd$w_type] eq 24 then 20 else 21);
: 1267      1764  4          d[bsd$w_size] = .c[bsd$w_size];
: 1268      1765  4      ) else (
: 1269      1766  4          ! The next lower level is the data buckets. Set the type
: 1270      1767  4          ! according to whether it's a primary or secondary bucket.
: 1271      1768  4          ! The size has to be found from the key descriptor.
: 1272      1769  4
: 1273      1770  4          d[bsd$w_type] = (if .c[bsd$w_type] eq 24 then 22 else 23);
: 1274      1771  4
: 1275      1772  4          begin
: 1276      1773  4          bind
: 1277      1774  5              k = current_stack[.key_level,0,0,0,0]: bsd,
: 1278      1775  5              kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
: 1279      1776  5
: 1280      1777  5
```



```
: 1281      1778  5
: 1282      1779  5          d[bsd$w_size] = .kp[key$b_datbktsz];
: 1283      1780  4          end;
: 1284      1781  3      );
: 1285      1782  3      ! Now we set up the VBN of the downward structure by looking in the
: 1286      1783  3      ! VBN list and extracting the appropriate VBN. The work longword
: 1287      1784  3      ! in the BSD tells us which key we are on.
: 1288      1785  3
: 1289      1786  3
: 1290      1787  3      sp = (.c[bsd$l_endptr]-4) - (.c[bsd$l_work]+1) * (.hp[bkt$v_ptr_sz]+2);
: 1291      1788  4      d[bsd$l_vbn] = (case .hp[bkt$v_ptr_sz] from 0 to 2 of set
: 1292      1789  4          [0]: .sp[0,0,16,0];
: 1293      1790  4          [1]: .sp[0,0,24,0];
: 1294      1791  4          [2]: .sp[0,0,32,0];
: 1295      1792  3          tes);
: 1296      1793  2      d[bsd$l_offset] = 0;);
: 1297      1794  2
: 1298      1795  2
: 1299      1796  2 [18]: ! Downward path 18 is from a primary data record to the actual
: 1300      1797  2 ! data bytes. They may not exist. This is for prolog 3.
: 1301      1798  2
: 1302      1799  3      if .cp[irc$v_deleted] or .cp[irc$v_ru_delete] or .cp[irc$v_rrv] then (
: 1303      1800  3          signal (anlrms$_nodata);
: 1304      1801  3          return false;
: 1305      1802  3      ) else (
: 1306      1803  3          ! The BSD for the data bytes is identical to that for the
: 1307      1804  3          ! complete record, because we need all the record information
: 1308      1805  3          ! to display the bytes.
: 1309      1806  3
: 1310      1807  3          d[bsd$w_size] = .c[bsd$w_size];
: 1311      1808  3          d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1312      1809  3          d[bsd$l_offset] = .c[bsd$l_offset];
: 1313      1810  3      );
: 1314      1811  2
: 1315      1812  2
: 1316      1813  2
: 1317      1814  2 [19]: ! Downward path 19 is from a primary data record to the data bucket
: 1318      1815  2 ! pointed at by the RRV. The pointer may not exist. This is for
: 1319      1816  2 ! prolog 3.
: 1320      1817  2
: 1321      1818  3      if .cp[irc$v_noptrsz] then (
: 1322      1819  3          signal (anlrms$_norrv);
: 1323      1820  3          return false;
: 1324      1821  3      ) else (
: 1325      1822  3          d[bsd$w_size] = .c[bsd$w_size];
: 1326      1823  4          d[bsd$l_vbn] = (case .cp[irc$v_ptrsz] from 0 to 2 of set
: 1327      1824  4              [0]: .cp[5,0,16,0];
: 1328      1825  4              [1]: .cp[5,0,24,0];
: 1329      1826  4              [2]: .cp[5,0,32,0];
: 1330      1827  3              tes);
: 1331      1828  2      );
: 1332      1829  2
: 1333      1830  2
: 1334      1831  2 [20]: ! AVAILABLE FOR FUTURE USE.
: 1335      1832  2
: 1336      1833  2
: 1337      1834  2
```



```
: 1338      1835 2
: 1339      1836 2 [21]: ! Downward path 21 is from a prolog 3 SIDR record to the first
: 1340      1837 2 ! pointer in the pointer array. We have to determine the key
: 1341      1838 2 ! length in order to figure out where the first pointer starts.
: 1342      1839 2 ! The work longword in the BSD must be initialized to the
: 1343      1840 2 ! number of pointer bytes so the end of the SIDR record can be
: 1344      1841 2 ! found.
: 1345      1842 2
: 1346      1843 3      (d[bsd$w_size] = .c[bsd$w_size];
: 1347      1844 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1348      1845 3
: 1349      1846 4      begin
: 1350      1847 4      bind
: 1351      1848 4          k = current_stack[.key_level,0,0,0,0]: bsd,
: 1352      1849 4          kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
: 1353      1850 4
: 1354      1851 4      local
: 1355      1852 4          key_length: long;
: 1356      1853 4
: 1357      1854 5      key_length = (if .kp[key$w_key_compr] then
: 1358      1855 5          .cp[2,0,8,0] + irc$c_keycmpovh
: 1359      1856 5          else
: 1360      1857 4          .kp[key$b_keysz]);
: 1361      1858 4      d[bsd$l_offset] = .c[bsd$l_offset] +
: 1362      1859 4          2 +
: 1363      1860 4          .key_length;
: 1364      1861 4      d[bsd$l_work] = .cp[0,0,16,0] -
: 1365      1862 4          .key_length;
: 1366      1863 2      end;);
: 1367      1864 2
: 1368      1865 2 [22]: ! Downward path 22 is from an area descriptor to the first reclaimed
: 1369      1866 2 ! bucket on the available list (if any). This works for both prologs.
: 1370      1867 2
: 1371      1868 2      if .cp[area$l_avail] eglu 0 then (
: 1372      1869 3          signal (anlrms$_noreclaimed);
: 1373      1870 3          return false;
: 1374      1871 3      ) else (
: 1375      1872 3          d[bsd$w_size] = .cp[area$b_arbktsz];
: 1376      1873 3          d[bsd$l_vbn] = .cp[area$l_avail];
: 1377      1874 3      );
: 1378      1875 2      tes;
: 1379      1876 2
: 1380      1877 2      ! Now we can read in the bucket which was set up.
: 1381      1878 2
: 1382      1879 2      anl$bucket(d,.c[bsd$l_vbn]);
: 1383      1880 2
: 1384      1881 2
: 1385      1882 2      return true;
: 1386      1883 2
: 1387      1884 1      end;
```

OFFC 00000

.ENTRY ANL\$INTERACTIVE_DOWN, Save R2,R3,R4,R5,R6,- : 1428
R7,R8,R9,R10,R11

	5E		04	C2	00002	SUBL2	#4, SP		
	55		04	AC	D0	00005	MOVL	PATH, R5	1431
	59		08	AC	D0	00009	MOVL	CURRENT BSD, R9	1432
	58		0C	AC	D0	0000D	MOVL	DOWN BSD, R8	1433
		0000G	CF	9F	00011	PUSHAB	ANL\$UNWIND HANDLER		1445
00000000G	00		01	FB	00015	CALLS	#1, LIB\$ESTABLISH		
	5A		69	3C	0001C	MOVZWL	(R9), R10	1450	
		0000'CF4A	DF	0001F		PUSHAL	STRUCTURE_TABLE+1[R10]		
			9E	95	00024	TSTB	@(SP)+		
			09	12	00026	BNEQ	1\$		
		00000000G	8F	DD	00028	PUSHL	#ANLRMSS_NODOWN	1451	
			04A8	31	0002E	BRW	112\$		
			65	B5	00031	TSTW	(R5)	1459	
			06	13	00033	BEQL	2\$		
	3F		04	B5	91	00035	CMPB	@4(R5), #63	
			0D	13	00039	BEQL	3\$		
			65	B5	0003B	TSTW	(R5)	1460	
			50	12	0003D	BNEQ	6\$		
		0000'CF4A	DF	0003F		PUSHAL	STRUCTURE_TABLE+2[R10]		
			9E	95	00044	TSTB	@(SP)+		
			47	13	00046	BEQL	6\$		
		00000000G	8F	DD	00048	PUSHL	#ANLRMSS_DOWNHELP	1461	
00000000G	00		01	FB	0004E	CALLS	#1, LIB\$SIGNAL		
	52		01	D0	00055	MOVL	#1, I	1462	
	50		624A	DE	00058	MOVAL	(I)[R10], R0	1463	
	54		0000'CF40	9A	0005C	MOVZBL	STRUCTURE_TABLE[R0], J		
			21	13	00062	BEQL	5\$		
50	54		0A	C5	00064	MULL3	#10, J, R0	1464	
		0000'CF40	9F	00068		PUSHAB	PATH_TABLE+4[R0]		
			9E	DD	0006D	PUSHL	@(SP)+		
		0000'CF40	9F	0006F		PUSHAB	PATH_TABLE[R0]		
			9E	DD	00074	PUSHL	@(SP)+		
			02	DD	00076	PUSHL	#2		
		00000000G	8F	DD	00078	PUSHL	#ANLRMSS_DOWNPATH		
00000000G	00		04	FB	0007E	CALLS	#4, LIB\$SIGNAL		
			52	D6	00085	INCL	I	1463	
	03		52	D1	00087	CMP	I, #3		
			CC	1B	0008A	BLEQU	4\$		
			046B	31	0008C	BRW	115\$	1465	
			65	B5	0008F	TSTW	(R5)	1472	
			3F	13	00091	BEQL	10\$		
	56		01	7D	00093	MOVQ	#1, I	1480	
	50		664A	DE	00096	MOVAL	(I)[R10], R0	1481	
	54		0000'CF40	9A	0009A	MOVZBL	STRUCTURE_TABLE[R0], J		
			27	13	000A0	BEQL	9\$		
50	54		0A	C5	000A2	MULL3	#10, J, R0	1483	
		0000'CF40	9F	000A6		PUSHAB	PATH_TABLE[R0]		
	51		9E	D0	000AB	MOVL	@(SP)+, R1		
	50		61	9A	000AE	MOVZBL	(R1), R0	1484	
	50		65	B1	000B1	CMPW	(R5), R0		
			03	1E	000B4	BGEQU	8\$		
	50		65	3C	000B6	MOVZWL	(R5), R0		
	58		50	D0	000B9	MOVL	R0, LENGTH		
01	A1	04	B5	5B	29	000BC	CMP	LENGTH, @4(R5), 1(R1)	1485
				05	12	000C2	BNEQ	9\$	
			57	54	D0	000C4	MOVL	J, PATH_INDEX	1486
				11	11	000C7	BRB	11\$	1485

			56	D6	000C9	9\$:	INCL	I		1481
		03	56	D1	000CB		CMPL	I, #3		
			C6	1B	000CE		BLEQU	7\$		
			08	11	000D0		BRB	11\$		1472
			0000'CF4A	DF	000D2	10\$:	PUSHAL	STRUCTURE TABLE+1[R10]		1492
		57	9E	9A	000D7		MOVZBL	@(SP)+, PATH_INDEX		
		5B	08	A9	D0	000DA	11\$:	MOVL	8(R9), R11	1496
	56	5B	0C	A9	C1	000DE		ADDL3	12(R9), R11, CP	
		6E	0C	A9	D0	000E3		MOVL	12(R9), HP	1497
18		6E		00	2C	000E7		MOVCS	#0, (SP), #0, #24, (R8)	1503
			68			000EC				
		57		0A	C4	000ED		MULL2	#10, R7	1504
		68	0000'CF47	9B	000F0		MOVZBW	PATH_TABLE+9[R7], (R8)		
	16	00	0000'CF47	8F	000F6		CASEB	PATH_TABLE+8[R7], #0, #22		1506
0079	0036	03EF		002E	000FD	12\$:	.WORD	13\$-12\$,-		
00C6	00B6	00AB		009F	00105			114\$-12\$,-		
01BC	0151	013E		00FD	0010D			14\$-12\$,-		
0245	01BC	01FF		01CD	00115			20\$-12\$,-		
0360	0341	02B3		028F	0011D			24\$-12\$,-		
	03D1	0393		03EF	00125			25\$-12\$,-		
								26\$-12\$,-		
								28\$-12\$,-		
								34\$-12\$,-		
								43\$-12\$,-		
								46\$-12\$,-		
								58\$-12\$,-		
								59\$-12\$,-		
								64\$-12\$,-		
								58\$-12\$,-		
								75\$-12\$,-		
								80\$-12\$,-		
								84\$-12\$,-		
								96\$-12\$,-		
								99\$-12\$,-		
								114\$-12\$,-		
								107\$-12\$,-		
								111\$-12\$,-		
		00000000G	8F	DD	0012B	13\$:	PUSHL	#ANLRMSS_BADPATH		1511
			5B	11	00131		BRB	22\$		
		50	0000G	CF	D0	00133	14\$:	MOVL	ANLSGL FAT, R0	1527
		8F		60	93	00138		BITB	(R0), #240	1529
				10	12	0013C		BNEQ	16\$	
		01	08	A0	D1	0013E		CMPL	8(R0), #1	
				05	12	00142		BNEQ	15\$	
			0C	A0	B5	00144		TSTW	12(R0)	1530
				3F	13	00147		BEQL	21\$	
		50		03	D0	00149	15\$:	MOVL	#3, R0	1529
				1B	11	0014C		BRB	19\$	
01	60	04		04	ED	0014E	16\$:	CMPZV	#4, #4, (R0), #1	1536
				05	12	00153		BNEQ	17\$	
		50		04	D0	00155		MOVL	#4, R0	
				0F	11	00158		BRB	19\$	
02	60	04		04	ED	0015A	17\$:	CMPZV	#4, #4, (R0), #2	1538
				05	13	0015F		BEQL	18\$	
		50		01	CE	00161		MNEGL	#1, R0	
				03	11	00164		BRB	19\$	
		50		07	D0	00166	18\$:	MOVL	#7, R0	

			68	50	B0	00169	19\$:	MOVW	R0, (R8)	1527	
	02		A8	01	B0	0016C		MOVW	#1, 2(R8)	1540	
	04		A8	01	D0	00170		MOVL	#1, 4(R8)	1541	
				4B	11	00174		BRB	27\$	1506	
			52	CF	D0	00176	20\$:	MOVL	ANLSGL_FAT, R2	1546	
50		50	A2	01	C3	0017B		SUBL3	#1, 4(R2), R0		
			08	00	ED	00180		CMPZV	#0, #8, 14(R2), R0		
				08	1B	00186		BLEQU	23\$		
				8F	DD	00188	21\$:	PUSHL	#ANLRMS\$_NORECS	1547	
				75	11	0018E	22\$:	BRB	36\$		
	02		A8	A2	9B	00190	23\$:	MOVZBW	14(R2), 2(R8)	1550	
	04		A8	A6	3C	00195		MOVZWL	104(CP), 4(R8)	1551	
				5C	11	0019A		BRB	33\$	1546	
	02		A8	A9	B0	0019C	24\$:	MOVW	2(R9), 2(R8)	1558	
	04		A8	A9	D0	001A1		MOVL	4(R9), 4(R8)	1559	
				50	11	001A6		BRB	33\$	1506	
	02		A8	01	B0	001A8	25\$:	MOVW	#1, 2(R8)	1565	
	04		A8	A6	9A	001AC		MOVZBL	102(CP), 4(R8)	1566	
				45	11	001B1		BRB	33\$	1506	
	02		A8	01	B0	001B3	26\$:	MOVW	#1, 2(R8)	1574	
	04		A8	01	D0	001B7		MOVL	#1, 4(R8)	1575	
			0000	CF	D0	001BB		MOVL	NEW_LEVEL, KEY_LEVEL	1576	
				75	11	001C1	27\$:	BRB	42\$		
37		10	A6	04	E0	001C3	28\$:	BBS	#4, 16(CP), 35\$	1583	
			03	CF	B1	001C8		CMPW	ANLSGW_PROLOG, #3	1587	
				0F	12	001CD		BNEQ	30\$		
				15	A6	95	001CF	TSTB	21(CP)	1588	
				05	12	001D2		BNEQ	29\$		
			50	14	D0	001D4		MOVL	#20, R0		
				12	11	001D7		BRB	32\$		
			50	15	D0	001D9	29\$:	MOVL	#21, R0		
				0D	11	001DC		BRB	32\$		
				15	A6	95	001DE	30\$:	TSTB	21(CP)	1590
				05	12	001E1		BNEQ	31\$		
			50	0A	D0	001E3		MOVL	#10, R0		
				03	11	001E6		BRB	32\$		
			50	0B	D0	001E8	31\$:	MOVL	#11, R0		
			68	50	B0	001EB	32\$:	MOVW	R0, (R8)	1587	
	02		A8	0A	A6	9B	001EE	MOVZBW	10(CP), 2(R8)	1591	
	04		A8	0C	A6	D0	001F3	MOVL	12(CP), 4(R8)	1592	
				3E	11	001F8	33\$:	BRB	42\$	1583	
09		10	A6	04	E1	001FA	34\$:	BBC	#4, 16(CP), 37\$	1600	
				8F	DD	001FF	35\$:	PUSHL	#ANLRMS\$_UNINITINDEX	1601	
				02D1	31	00205	36\$:	BRW	112\$		
			03	CF	B1	00208	37\$:	CMPW	ANLSGW_PROLOG, #3	1604	
				0F	12	0020D		BNEQ	39\$		
				15	A6	95	0020F	TSTB	21(CP)	1605	
				05	12	00212		BNEQ	38\$		
			50	16	D0	00214		MOVL	#22, R0		
				12	11	00217		BRB	41\$		
			50	17	D0	00219	38\$:	MOVL	#23, R0		
				0D	11	0021C		BRB	41\$		
				15	A6	95	0021E	39\$:	TSTB	21(CP)	1607
				05	12	00221		BNEQ	40\$		
			50	0C	D0	00223		MOVL	#12, R0		
				03	11	00226		BRB	41\$		
			50	0D	D0	00228	40\$:	MOVL	#13, R0		

			68		50	B0	0022B	41\$:	MOVW	R0, (R8)		1604
	02	A8	0B	A6	9B	0022E			MOVZBW	11(CP), 2(R8)		1608
	04	A8	54	A6	D0	00233			MOVL	84(CP), 4(R8)		1609
				02B1	31	00238	42\$:		BRW	114\$		1600
		0A		5A	B1	0023B	43\$:		CMPW	R10, #10		1616
				05	12	0023E			BNEQ	44\$		
		50		0E	D0	00240			MOVL	#14, R0		
				03	11	00243			BRB	45\$		
		50		0F	D0	00245	44\$:		MOVL	#15, R0		
		68		50	B0	00248	45\$:		MOVW	R0, (R8)		
				00E4	31	0024B			BRW	73\$		1617
50		6E		0C	C1	0024E	46\$:		ADDL3	#12, HP, R0		1625
		02		60	91	00252			CMPB	(R0), #2		
				17	1F	00255			BLSSU	49\$		
		0E		5A	B1	00257			CMPW	R10, #14		1631
				05	12	0025A			BNEQ	47\$		
		50		0A	D0	0025C			MOVL	#10, R0		
				03	11	0025F			BRB	48\$		
		50		0B	D0	00261	47\$:		MOVL	#11, R0		
		68		50	B0	00264	48\$:		MOVW	R0, (R8)		
	02	A8	02	A9	B0	00267			MOVW	2(R9), 2(R8)		1632
				27	11	0026C			BRB	52\$		1625
		0E		5A	B1	0026E	49\$:		CMPW	R10, #14		1639
				05	12	00271			BNEQ	50\$		
		50		0C	D0	00273			MOVL	#12, R0		
				03	11	00276			BRB	51\$		
		50		0D	D0	00278	50\$:		MOVL	#13, R0		
		68		50	B0	0027B	51\$:		MOVW	R0, (R8)		
50		CF		18	C5	0027E			MULL3	#24, KEY LEVEL, R0		1642
		50	0000'	CF40	9E	00284			MOVAB	CURRENT STACK[R0], R0		
	50	0C	A0	08	A0	C1	0028A		ADDL3	8(R0), T2(R0), R0		1643
		02	A8	0B	A0	9B	00290		MOVZBW	11(R0), 2(R8)		1645
51		66	02	00	EF	00295	52\$:		EXTZV	#0, #2, (CP), R1		1652
	02	00		51	CF	0029A			CASEL	R1, #0, #2		
	0014	000C		0006		0029E	53\$:		.WORD	54\$-53\$,-		
										55\$-53\$,-		
										56\$-53\$		
		50	01	A6	3C	002A4	54\$:		MOVZWL	1(CP), R0		1653
				0C	11	002A8			BRB	57\$		
50	01	A6		00	EF	002AA	55\$:		EXTZV	#0, #24, 1(CP), R0		1654
				04	11	002B0			BRB	57\$		
		50	01	A6	D0	002B2	56\$:		MOVL	1(CP), R0		1655
				017C	31	002B6	57\$:		BRW	95\$		1652
		6E		04	C1	002B9	58\$:		ADDL3	#4, HP, R0		1663
		0E		60	B1	002BD			CMPW	(R0), #14		
				70	12	002C0			BNEQ	73\$		
			00000000G	8F	DD	002C2			PUSHL	#ANLRMS\$_EMPTYBKT		1664
				3C	11	002C8			BRB	66\$		
	04	66		02	E0	002CA	59\$:		BBS	#2, (CP), 60\$		1676
	08	66		03	E1	002CE			BBC	#3, (CP), 61\$		
			00000000G	8F	DD	002D2	60\$:		PUSHL	#ANLRMS\$_NODATA		1677
				2C	11	002D8			BRB	66\$		
		02	A8	02	A9	B0	002DA	61\$:	MOVW	2(R9), 2(R8)		1680
		04	A8	04	A9	D0	002DF		MOVL	4(R9), 4(R8)		1681
			66	04	E1	002E4			BBC	#4, (CP), 62\$		1685
				50	D4	002E8			CLRL	R0		
				08	11	002EA			BRB	63\$		

50	66	02	00	EF	002EC	62\$:	EXTZV	#0, #2, (CP), R0	:		
		50	03	CO	002F1		ADDL2	#3, R0	:		
		08	A8	02	A04B	9E	002F4	63\$:	MOVAB	2(R0)[R11], 8(R8)	1684
			44	11	002FA		BRB	74\$:	1676	
	09	66	04	E1	002FC	64\$:	BBC	#4, (CP), 67\$:	1693	
			8F	DD	00300	65\$:	PUSHL	#ANLRMS\$_NORRV	:	1694	
			01D0	31	00306	66\$:	BRW	112\$:		
		02	A8	02	A9	B0	00309	67\$:	MOVW	2(R9), 2(R8)	1697
51	66	02	00	EF	0030E		EXTZV	#0, #2, (CP), R1	:	1698	
	02	00	51	CF	00313		CASEL	R1, #0, #2	:		
	0014	000C	0006		00317	68\$:	.WORD	69\$-68\$,-	:		
								70\$-68\$,-	:		
								71\$-68\$:		
		50	03	A6	3C	0031D	69\$:	MOVZWL	3(CP), R0	:	1699
				0C	11	00321		BRB	72\$:	
50	03	A6	18	00	EF	00323	70\$:	EXTZV	#0, #24, 3(CP), R0	:	1700
				04	11	00329		BRB	72\$:	
		50	03	A6	D0	0032B	71\$:	MOVL	3(CP), R0	:	1701
				0158	31	0032F	72\$:	BRW	105\$:	1698
		02	A8	02	A9	80	00332	73\$:	MOVW	2(R9), 2(R8)	1713
		04	A8	04	A9	D0	00337		MOVL	4(R9), 4(R8)	1714
		08	A8		0E	D0	0033C		MOVL	#14, 8(R8)	1715
				6B	11	00340	74\$:	BRB	83\$:	1709
		02	A8	02	A9	B0	00342	75\$:	MOVW	2(R9), 2(R8)	1725
		04	A8	04	A9	D0	00347		MOVL	4(R9), 4(R8)	1726
	50	0000	CF	18	C5	0034C		MULL3	#24, KEY LEVEL, R0	:	1730
	50		50	0000	CF	40	9E	00352	MOVAB	CURRENT STACK[R0], R0	
	04	0C	A0	08	A0	C1	00358		ADDL3	8(R0), T2(R0), R0	1731
			66		04	E1	0035E		BBC	#4, (CP), 76\$	1736
					51	D4	00362		CLRL	R1	
					03	11	00364		BRB	77\$	
		51			04	D0	00366	76\$:	MOVL	#4, R1	
	52	5B			51	C1	00369	77\$:	ADDL3	R1, R11, R2	1735
		51	14		A0	9A	0036D		MOVZBL	20(R0), R1	1738
		08	A8	04	A142	9E	00371		MOVAB	4(R1)[R2], 8(R8)	1737
	06	66			04	E1	00377		BBC	#4, (CP), 78\$	1739
		50			02	A6	3C	0037B	MOVZWL	2(CP), R0	
					04	11	0037F		BRB	79\$	
		50	06		A6	3C	00381	78\$:	MOVZWL	6(CP), R0	1740
		50			51	C3	00385	79\$:	SUBL3	R1, R0, 20(R8)	1506
		14			21	11	0038A		BRB	83\$	1748
					5A	B1	0038C	80\$:	CMPW	R10, #20	
					05	12	0038F		BNEQ	81\$	
		50			18	D0	00391		MOVL	#24, R0	
					03	11	00394		BRB	82\$	
		50			19	D0	00396	81\$:	MOVL	#25, R0	
		68			50	B0	00399	82\$:	MOVW	R0, (R8)	
		02	A8	02	A9	B0	0039C		MOVW	2(R9), 2(R8)	1749
		04	A8	04	A9	D0	003A1		MOVL	4(R9), 4(R8)	1750
		08	A8		0E	D0	003A6		MOVL	#14, 8(R8)	1751
				14	A8	D4	003AA		CLRL	20(R8)	1752
					013C	31	003AD	83\$:	BRW	114\$	1506
	50	6E			0C	C1	003B0	84\$:	ADDL3	#12, HP, R0	1758
		02			60	91	003B4		CMPB	(R0), #2	
					17	1F	003B7		BLSSU	87\$	
		18			5A	B1	003B9		CMPW	R10, #24	1764
					05	12	003BC		BNEQ	85\$	

		50		14	D0	003BE		MOVL	#20, R0		
				03	11	003C1		BRB	86\$		
		50		15	D0	003C3	85\$:	MOVL	#21, R0		
		68		50	B0	003C6	86\$:	MOVW	R0, (R8)		
		02	A8	02	A9	B0	003C9	MOVW	2(R9), 2(R8)		1765
				27	11	003CE		BRB	90\$		1758
		18		5A	B1	003D0	87\$:	CMPW	R10, #24		1772
				05	12	003D3		BNEQ	88\$		
		50		16	D0	003D5		MOVL	#22, R0		
				03	11	003D8		BRB	89\$		
		50		17	D0	003DA	88\$:	MOVL	#23, R0		
		68		50	B0	003DD	89\$:	MOVW	R0, (R8)		
	50	0000'	CF	18	C5	003E0		MULL3	#24, KEY LEVEL, R0		1776
				0000'	CF	40	9E	MOVAB	CURRENT STACK[R0], R0		
	50	0C	A0	08	A0	C1	003EC	ADDL3	8(R0), 12(R0), R0		1777
		02	A8	0B	A0	9B	003F2	MOVZBW	11(R0), 2(R8)		1779
	51	14	A9	01	C1	003F7	90\$:	ADDL3	#1, 20(R9), R1		1787
	52		6E	0D	C1	003FC		ADDL3	#13, HP, R2		
50	62		02	03	EF	00400		EXTZV	#3, #2, (R2), R0		
			50	02	C0	00405		ADDL2	#2, R0		
			50	51	C4	00408		MULL2	R1, R0		
	50	10	A9	50	C3	0040B		SUBL3	R0, 16(R9), R0		
			50	04	C2	00410		SUBL2	#4, SP		
	52		6E	0D	C1	00413		ADDL3	#13, HP, R2		1788
51	62		02	03	EF	00417		EXTZV	#3, #2, (R2), R1		
	02		00	51	CF	0041C		CASEL	R1, #0, #2		
	0012		000B	0006		00420	91\$:	.WORD	92\$-91\$,-		
									93\$-91\$,-		
									94\$-91\$		
		50		60	3C	00426	92\$:	MOVZWL	(SP), R0		1789
				0A	11	00429		BRB	95\$		
50	60		18	00	EF	0042B	93\$:	EXTZV	#0, #24, (SP), R0		1790
				03	11	00430		BRB	95\$		
			50	60	D0	00432	94\$:	MOVL	(SP), R0		1791
		04	A8	50	D0	00435	95\$:	MOVL	R0, 4(R8)		1788
				08	A8	D4	00439	CLRL	8(R8)		1793
					50	11	0043C	BRB	106\$		1506
	03		66	02	E1	0043E	96\$:	BBC	#2, (CP), 98\$		1799
				FE	8D	31	00442	BRW	60\$		
	F9		66	05	E0	00445	98\$:	BBS	#5, (CP), 97\$		
	F5		66	03	F0	00449		BBS	#3, (CP), 97\$		
		02	A8	02	A9	R0	0044D	MOVW	2(R9), 2(R8)		1808
		04	A8	04	A9	D0	00452	MOVL	4(R9), 4(R8)		1809
		08	A8		5B	D0	00457	MOVL	R11, 8(R8)		1810
					6F	11	0045B	BRB	110\$		1799
	03		66	04	E1	0045D	99\$:	BBC	#4, (CP), 100\$		1818
				FE	9C	31	00461	BRW	65\$		
		02	A8	02	A9	B0	00464	MOVW	2(R9), 2(R8)		1822
51	66		02	00	EF	00469	100\$:	EXTZV	#0, #2, (CP), R1		1823
	02		00	51	CF	0046E		CASEL	R1, #0, #2		
	0014		000C	0006		00472	101\$:	.WORD	102\$-101\$,-		
									103\$-101\$,-		
									104\$-101\$		
		50		05	A6	3C	00478	MOVZWL	5(CP), R0		1824
					0C	11	0047C	BRB	105\$		
50	05	A6	18	00	EF	0047E	103\$:	EXTZV	#0, #24, 5(CP), R0		1825
				04	11	00484		BRB	105\$		

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

F 16
16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 56
(12)

		50	05	A6	D0	00486	104\$:	MOVL	5(CP), R0	:	1826
	04	A8		50	D0	0048A	105\$:	MOVL	R0, 4(R8)	:	1823
				5C	11	0048E	106\$:	BRB	114\$:	1818
	02	A8	02	A9	B0	00490	107\$:	MOVW	2(R9), 2(R8)	:	1843
	04	A8	04	A9	D0	00495		MOVL	4(R9), 4(R8)	:	1844
50	0000'	CF		18	C5	0049A		MULL3	#24, KEY_LEVEL, R0	:	1848
		50	0000'	CF40	9E	004A0		MOVAB	CURRENT_STACK[R0], R0	:	
50	0C	A0	08	A0	C1	004A6		ADDL3	8(R0), T2(R0), R0	:	1849
09	10	A0		06	E1	004AC		BBC	#6, 16(R0), 108\$:	1854
		50	02	A6	9A	004B1		MOVZBL	2(CP), KEY_LENGTH	:	1855
		50		02	C0	004B5		ADDL2	#2, KEY_LENGTH	:	
				04	11	004B8		BRB	109\$:	
		50	14	A0	9A	004BA	108\$:	MOVZBL	20(R0), KEY_LENGTH	:	1857
	08	A8	02	A04B	9E	004BE	109\$:	MOVAB	2(KEY_LENGTH)[R11], 8(R8)	:	1859
		51		66	3C	004C4		MOVZWL	(CP), R1	:	1862
14	A8	51		50	C3	004C7		SUBL3	KEY_LENGTH, R1, 20(R8)	:	
				1E	11	004CC	110\$:	BRB	114\$:	1506
			08	A6	D5	004CE	111\$:	TSTL	8(CP)	:	1869
				0F	12	004D1		BNEQ	113\$:	
			00000000G	8F	DD	004D3		PUSHL	#ANLRMSS NORECLAIMED	:	1870
00000000G	00			01	FB	004D9	112\$:	CALLS	#1, LIB\$SIGNAL	:	
				18	11	004E0		BRB	115\$:	1871
	02	A8	03	A6	9B	004E2	113\$:	MOVZBW	3(CP), 2(R8)	:	1873
	04	A8	08	A6	D0	004E7		MOVL	8(CP), 4(R8)	:	1874
			04	A9	DD	004EC	114\$:	PUSHL	4(R9)	:	1880
				58	DD	004EF		PUSHL	R8	:	
	0000G	CF		02	FB	004F1		CALLS	#2, ANL\$BUCKET	:	
		50		01	D0	004F6		MOVL	#1, R0	:	1882
				04	04	004F9		RET		:	
				50	D4	004FA	115\$:	CLRL	R0	:	1884
				04	04	004FC		RET		:	

; Routine Size: 1277 bytes, Routine Base: \$CODE\$ + 0581


```
: 1389 1885 1 %sbttl 'ANL$INTERACTIVE_DUMP - Dump a Block in Hex'
: 1390 1886 1 !++
: 1391 1887 1 ! Functional Description:
: 1392 1888 1 !     This routine handles the interactive DUMP command, which allows the
: 1393 1889 1 !     user to dump a single virtual block in hex.
: 1394 1890 1
: 1395 1891 1 ! Formal Parameters:
: 1396 1892 1 !     argument      A descriptor of the argument supplied by the user.
: 1397 1893 1 !                   It should be the VBN of the block to be dumped.
: 1398 1894 1
: 1399 1895 1 ! Implicit Inputs:
: 1400 1896 1 !     global data
: 1401 1897 1
: 1402 1898 1 ! Implicit Outputs:
: 1403 1899 1 !     global data
: 1404 1900 1
: 1405 1901 1 ! Returned Value:
: 1406 1902 1 !     none
: 1407 1903 1
: 1408 1904 1 ! Side Effects:
: 1409 1905 1
: 1410 1906 1 ! --
: 1411 1907 1
: 1412 1908 1
: 1413 1909 2 global routine anl$interactive_dump(argument): novalue = begin
: 1414 1910 2
: 1415 1911 2 bind
: 1416 1912 2     argument_dsc = .argument: descriptor;
: 1417 1913 2
: 1418 1914 2 local
: 1419 1915 2     status: long,
: 1420 1916 2     vbn: long,
: 1421 1917 2     b: bsd;
: 1422 1918 2
: 1423 1919 2
: 1424 1920 2 ! Begin by converting the user's argument to a longword.  If it won't convert,
: 1425 1921 2 ! tell the user and quit.
: 1426 1922 2
: 1427 1923 2 status = anl$internalize_number(argument_dsc,vbn);
: 1428 1924 3 if not .status then (
: 1429 1925 3     signal (anlrms$_badvbn);
: 1430 1926 3     return;
: 1431 1927 2 );
: 1432 1928 2
: 1433 1929 2 ! Now let's constrain the VBN to within the limits of the file.  Because of
: 1434 1930 2 ! a stupidity in RMS block I/O, we have to constrain sequential files to
: 1435 1931 2 ! the end-of-file block, while the others only to the end of the allocation.
: 1436 1932 2
: 1437 1933 2 vbn = minu( maxu(1,.vbn),
: 1438 1934 3     (if .anl$gl_fat[fat$_fileorg] eqlu fat$_c_sequential then
: 1439 1935 3         .anl$gl_fat[fat$_efblk]
: 1440 1936 3     else
: 1441 1937 2         .anl$gl_fat[fat$_hiblk]));
: 1442 1938 2
: 1443 1939 2 ! Build a BSD describing the desired block and read it in.
: 1444 1940 2
: 1445 1941 2 init_bsd(b);
```



```
: 1446      1942 2 b[bsd$w_size] = 1;
: 1447      1943 2 b[bsd$l_vbn] = .vbn;
: 1448      1944 2 anl$bucket(b,0);
: 1449      1945 2
: 1450      1946 2 : We can format the block in hex, and then free it up. We'll include a nice
: 1451      1947 2 : heading also.
: 1452      1948 2
: 1453      1949 2 anl$format_line(3,0,anlrms$_dumpheading,.vbn);
: 1454      1950 2
: 1455      1951 2 begin
: 1456      1952 2 local
: 1457      1953 2     block_dsc: descriptor;
: 1458      1954 2
: 1459      1955 2 build_descriptor(block_dsc,512,.b[bsd$l_bufptr]);
: 1460      1956 2 anl$format_hex(1,block_dsc);
: 1461      1957 2 end;
: 1462      1958 2
: 1463      1959 2 anl$bucket(b,-1);
: 1464      1960 2
: 1465      1961 2 return;
: 1466      1962 2
: 1467      1963 1 end;
```

				003C 00000	.ENTRY	ANL\$INTERACTIVE_DUMP, Save R2,R3,R4,R5	: 1909
	5E			24 C2 00002	SUBL2	#36, SP	: 1923
			04	5E DD 00005	PUSHL	SP	: 1924
				AC DD 00007	PUSHL	ARGUMENT	: 1925
0000G	CF			02 FB 0000A	CALLS	#2, ANL\$INTERNALIZE_NUMBER	: 1926
	0E			50 E8 0000F	BLBS	STATUS, 1\$: 1927
00000000G	00	00000000G		8F DD 00012	PUSHL	#ANLRMS\$ BADVBN	: 1928
				01 FB 00018	CALLS	#1, LIB\$SIGNAL	: 1929
				04 0001F	RET		: 1930
	51			6E D0 00020 1\$:	MOVL	VCN, R1	: 1931
				03 12 00023	BNEQ	2\$: 1932
	51			01 D0 00025	MOVL	#1, R1	: 1933
	50	0000G		CF D0 00028 2\$:	MOVL	ANL\$GL FAT, R0	: 1934
F0	8F			60 93 0002D	BITB	(R0), #240	: 1935
				06 12 00031	BNEQ	3\$: 1936
	50	08		A0 D0 00033	MOVL	8(R0), R0	: 1937
				04 11 00037	BRB	4\$: 1938
	50	04		A0 D0 00039 3\$:	MOVL	4(R0), R0	: 1939
	50			51 D1 0003D 4\$:	CMPL	R1, R0	: 1940
				03 1B 00040	BLEQU	5\$: 1941
	51			50 D0 00042	MOVL	R0, R1	: 1942
18	6E			51 D0 00045 5\$:	MOVL	R1, VBN	: 1943
	6E			00 2C 00048	MOVC5	#0, (SP), #0, #24, B	: 1944
			0C	AE 0004D			: 1945
	0E	AE		01 B0 0004F	MOVW	#1, B+2	: 1946
	10	AE		6E D0 00053	MOVL	VCN, B+4	: 1947
				7E D4 00057	CLRL	-(SP)	: 1948
			10	AE 9F 00059	PUSHAB	B	: 1949
	0000G	CF		02 FB 0005C	CALLS	#2, ANL\$BUCKET	: 1950
				6E DD 00061	PUSHL	VCN	: 1951


```
RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_DUMP - Dump a Block in Hex
```

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

Page 59
(13)

```

PUSHL    #ANLRMSS$ DUMPHEADING
MOVQ     #3, -(SP)
CALLS    #4, ANL$FORMAT_LINE
MOVZWL   #512, BLOCK_DSC
MOVL     B+12, BLOCK_DSC+4
PUSHAB   BLOCK_DSC
PUSHL    #1
CALLS    #2, ANL$FORMAT_HEX
MNEGL    #1, -(SP)
PUSHAB   B
CALLS    #2, ANL$BUCKET
RET

```

1955
1956
1959
1963

; Routine Size: 146 bytes, Routine Base: \$CODE\$ + 0A7E


```
: 1469 1964 1 %sbttl 'ANL$INTERACTIVE_HELP - Handle the HELP Command'
: 1470 1965 1 ++
: 1471 1966 1 Functional Description:
: 1472 1967 1 This routine is responsible for handling the interactive HELP command.
: 1473 1968 1 All the work is done by LBR$OUTPUT_HELP.
: 1474 1969 1
: 1475 1970 1 Formal Parameters:
: 1476 1971 1 arguments A descriptor of the help keywords as entered by user.
: 1477 1972 1
: 1478 1973 1 Implicit Inputs:
: 1479 1974 1 global data
: 1480 1975 1
: 1481 1976 1 Implicit Outputs:
: 1482 1977 1 global data
: 1483 1978 1
: 1484 1979 1 Returned Value:
: 1485 1980 1 none
: 1486 1981 1
: 1487 1982 1 Side Effects:
: 1488 1983 1
: 1489 1984 1 --
: 1490 1985 1
: 1491 1986 1
: 1492 1987 2 global routine anl$interactive_help(arguments): novalue = begin
: 1493 1988 2
: 1494 1989 2 bind
: 1495 1990 2 arguments_dsc = .arguments: descriptor;
: 1496 1991 2
: 1497 1992 2 local
: 1498 1993 2 status: long;
: 1499 1994 2
: 1500 1995 2
: 1501 1996 2 ! Simply call the wonderful librarian to do the work.
: 1502 1997 2
: 1503 1998 2 status = lbr$output_help(lib$put_output,0,arguments_dsc,describe('ANLRMSHLP'),
: 1504 1999 2 0,lib$get_input);
: 1505 2000 2 check (.status, .status);
: 1506 2001 2
: 1507 2002 2 return;
: 1508 2003 2
: 1509 2004 1 end;
```

```
50 4C 48 53 4D 52 4C 4E 41 0024C P.ABX: .PSECT $PLITS,NOWRT,NOEXE,2
00000009 00255 .ASCII \ANLRMSHLP\
00000000 0025C P.ABW: .BLKB 3
. LONG 9
. ADDRESS P.ABX
```

```
00000000G 00 9F 00002
```

```
.PSECT $CODE$,NOWRT,2
```

```
.ENTRY ANL$INTERACTIVE_HELP, Save nothing
PUSHAB LIB$GET_INPUT
```

```
: 1987
: 1998
```


2000
2004

```

; 1510      2005  1
; 1511      2006  0 end eludom

```

PSECT SUMMARY

Name	Bytes	Attributes
\$OWNS	2744	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$PLITS	608	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODES	2877	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
_LIB\$KEYOS	20	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
_LIB\$STATES	152	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
_LIB\$KEY1\$	50	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
\$255SDUA28:[SYSLIB]LIB.L32:1	18619	60	0	1000	00:01.8
\$255SDUA28:[SYSLIB]TPAMAC.L32:1	42	25	59	14	00:00.1

```
; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:RMSINTER/OBJ=OBJ$:RMSINTER MSRC$:RMSINTER/UPDATE=(ENH$:RMSINTER)
```

```
; 1512      2007  0
; Size:      2877 code + 3574 data bytes
; Run Time:    01:08.1
```


RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANLSINTERACTIVE_HELP - Handle the HELP Command

L 16
16-Sep-1984 00:06:39

VAX-11 Bliss-32 V4.0-742

Page 62

: Elapsed Time: 04:00.3
: Lines/CPU Min: 1768
: Lexemes/CPU-Min: 32462
: Memory Used: 500 pages
: Compilation Complete

0008 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
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RMSINTER
LIS

RMSCHECKA
LIS

RMSFDL
LIS

RMSCHECKB
LIS

RMSINPUT
LIS

RMSMSG
LIS